

Figure 3

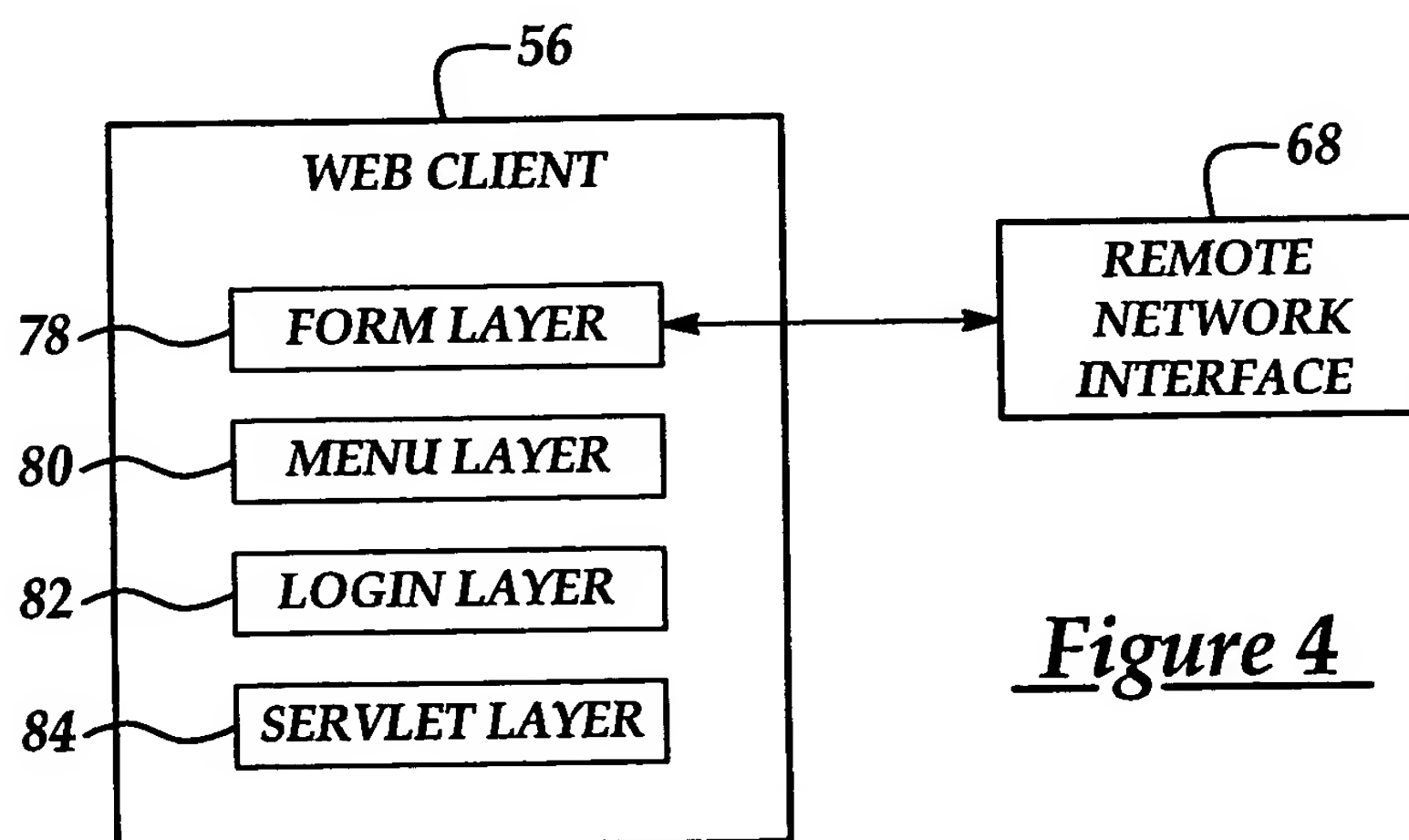


Figure 4

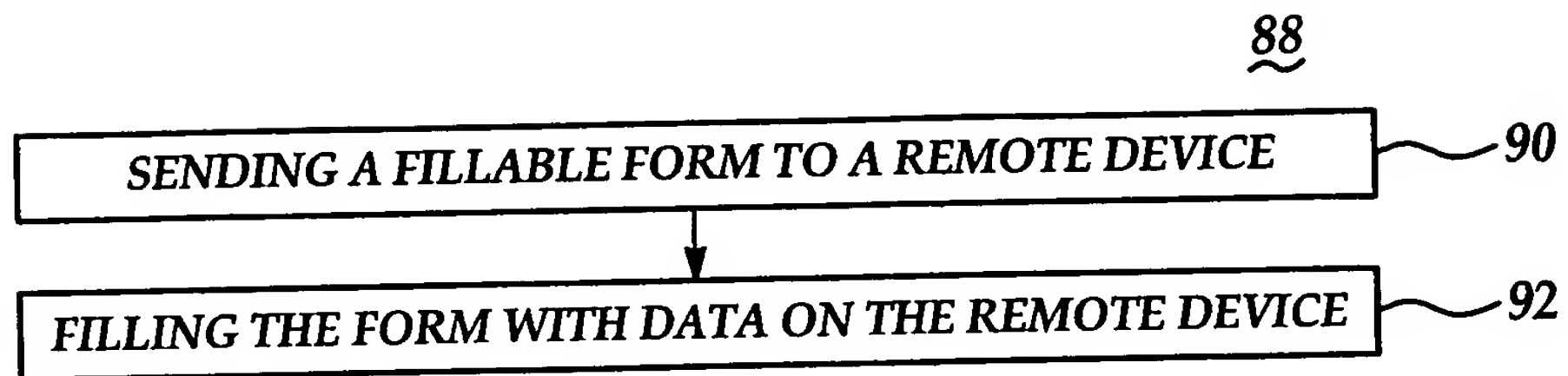


Figure 5A

112

REOMTE PLAYER SIGN-UP

FIRST NAME

114

MIDDLE NAME

116

LAST NAME

118

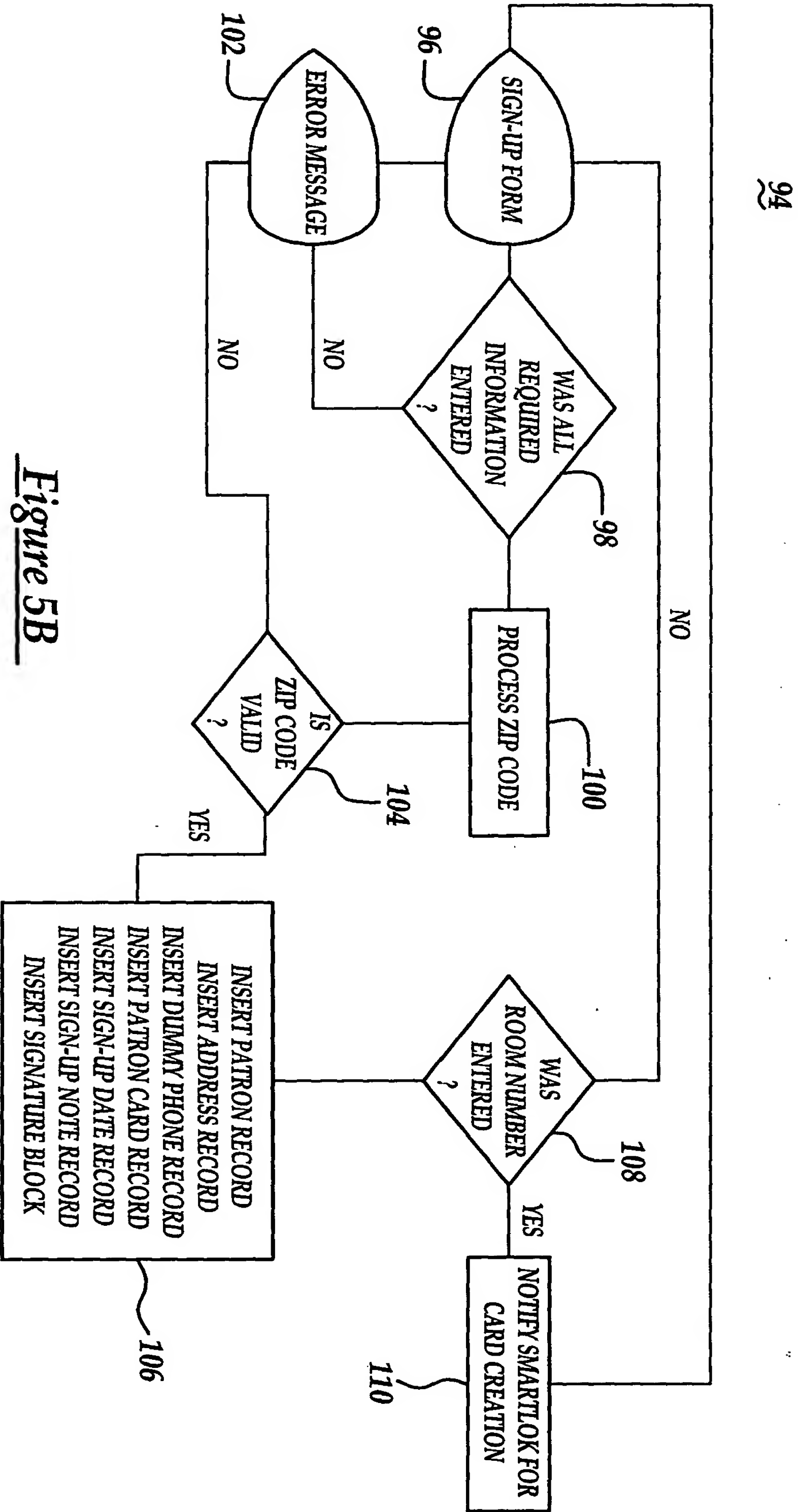
PIN

120

122

SAVE PLAYER

Figure 6



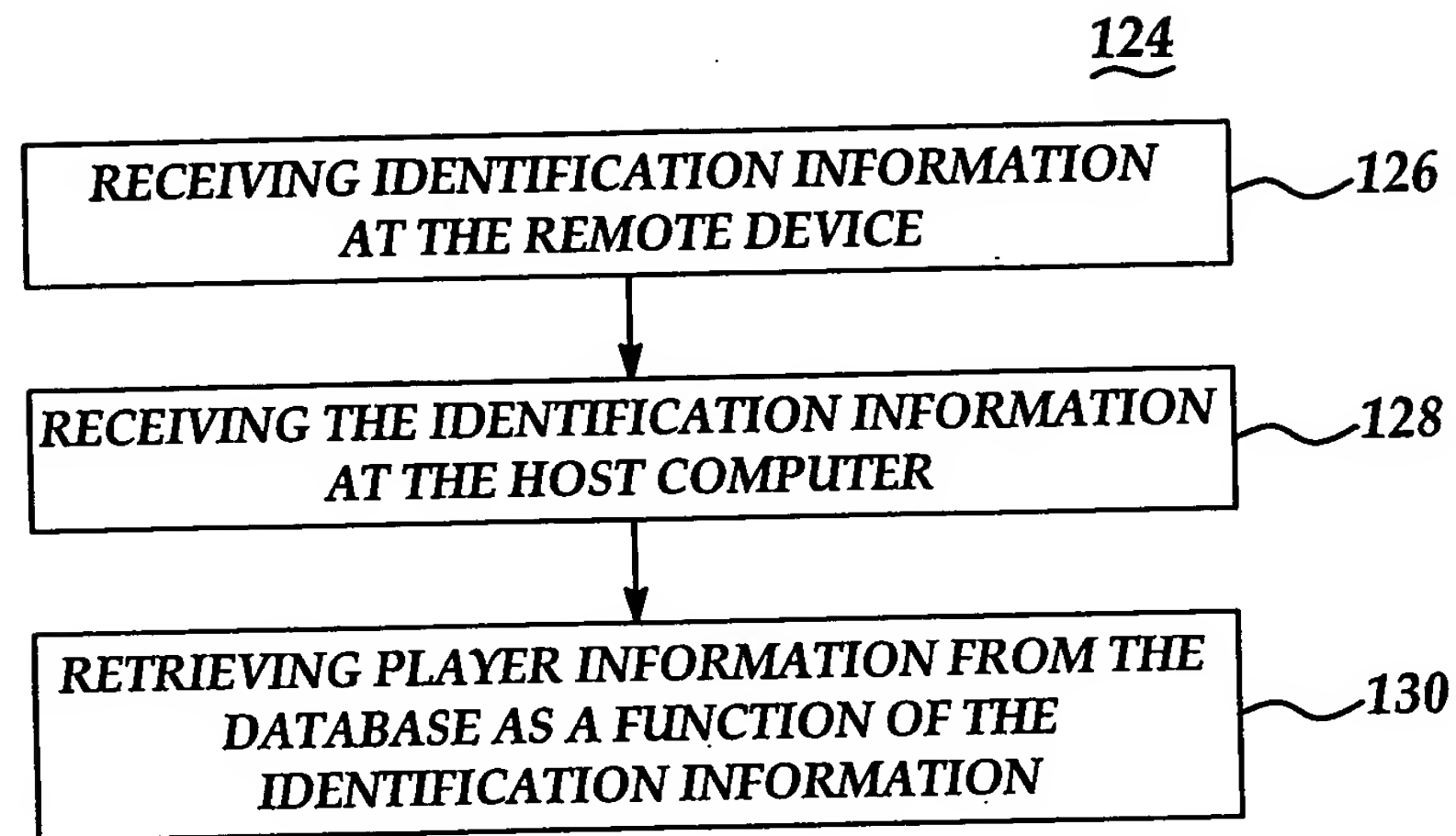


Figure 7A

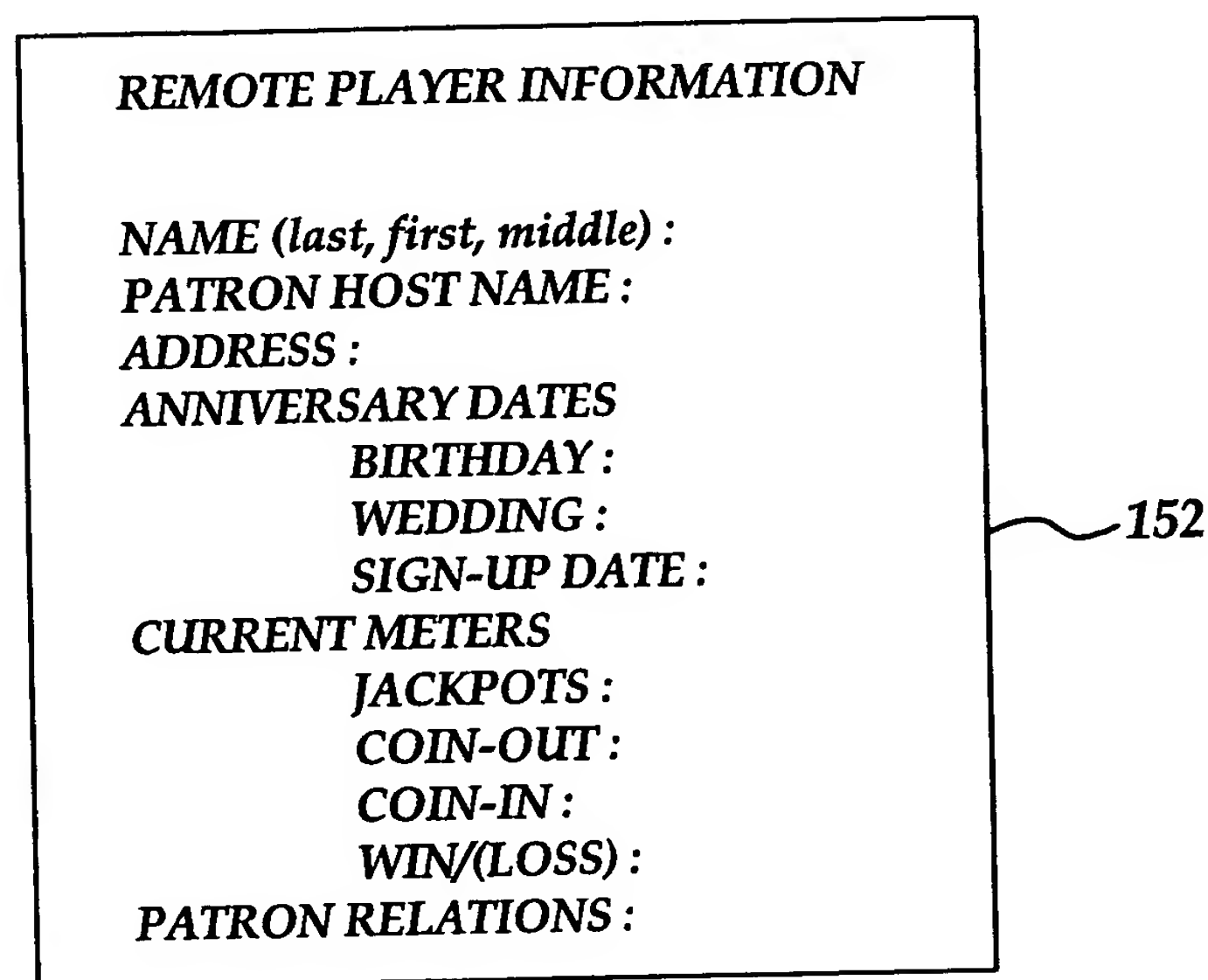


Figure 8

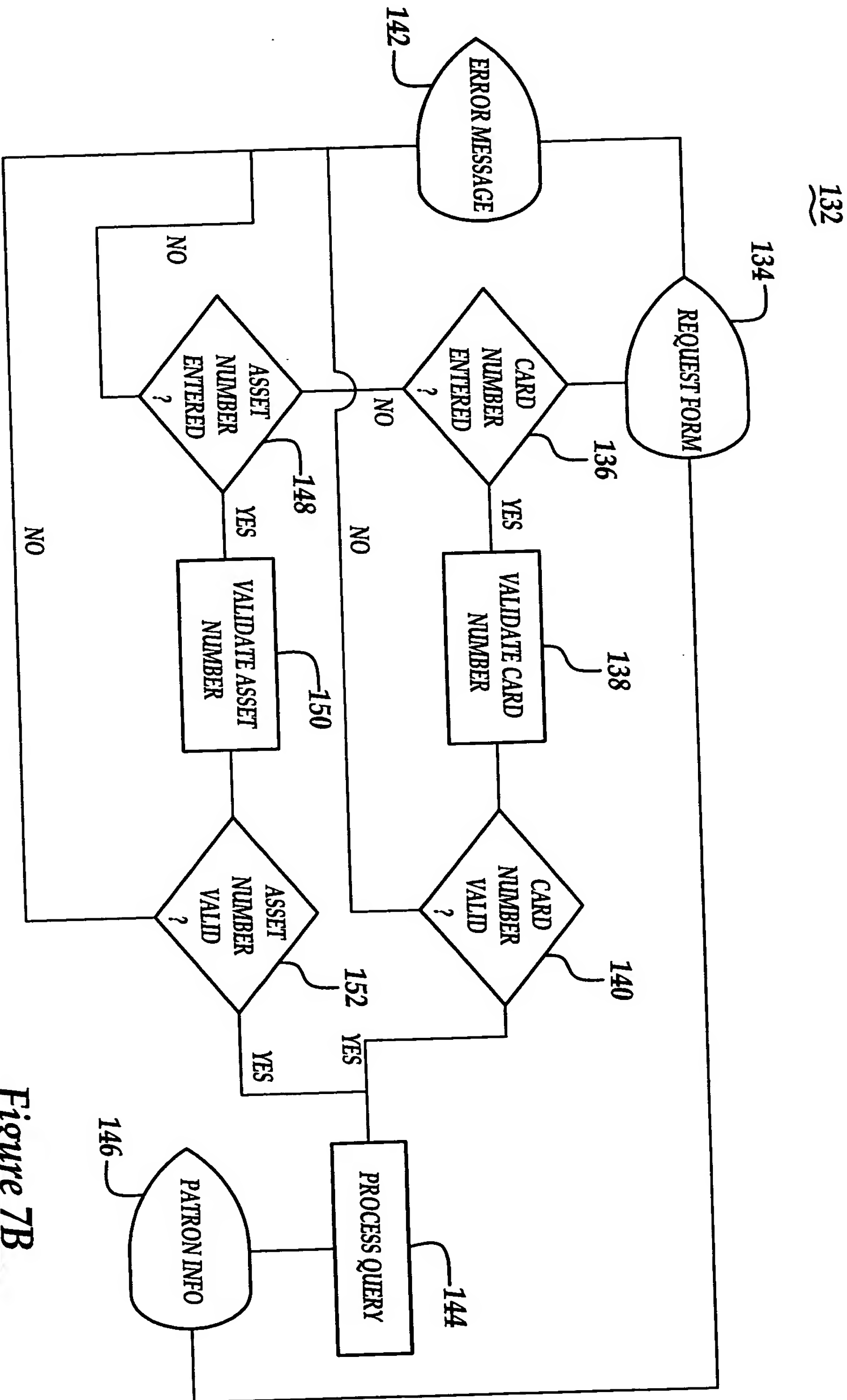


Figure 7B

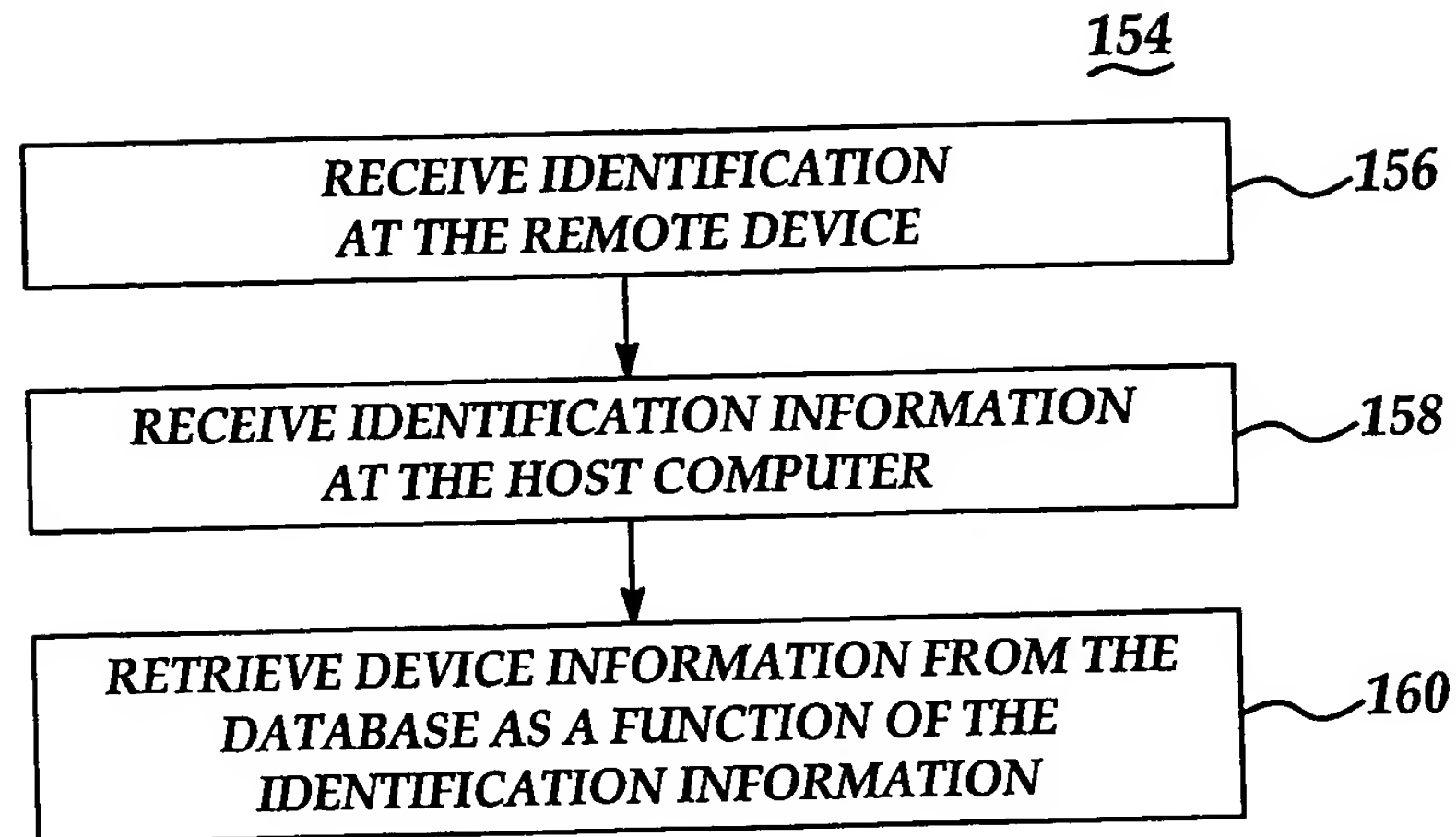


Figure 9A

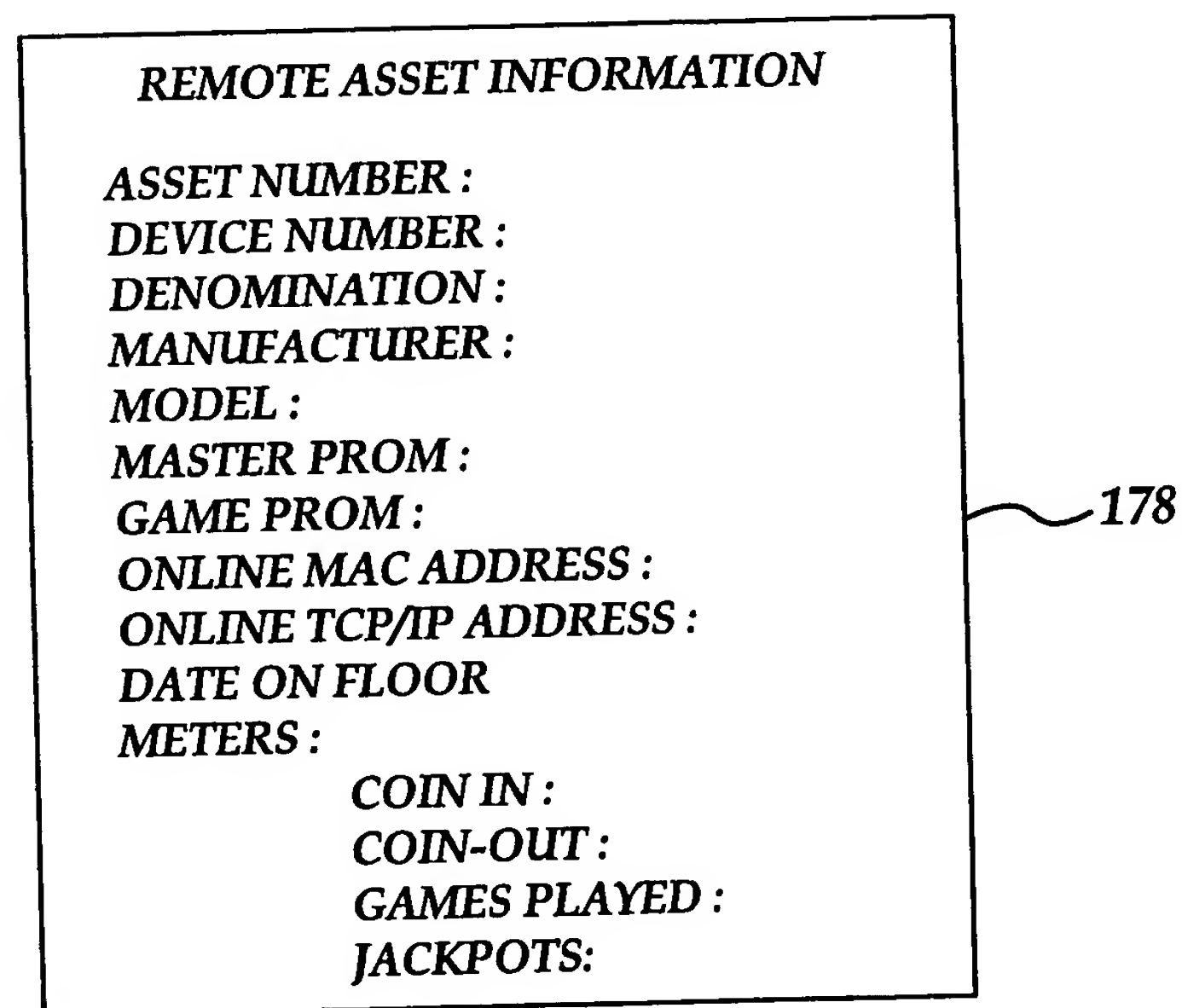
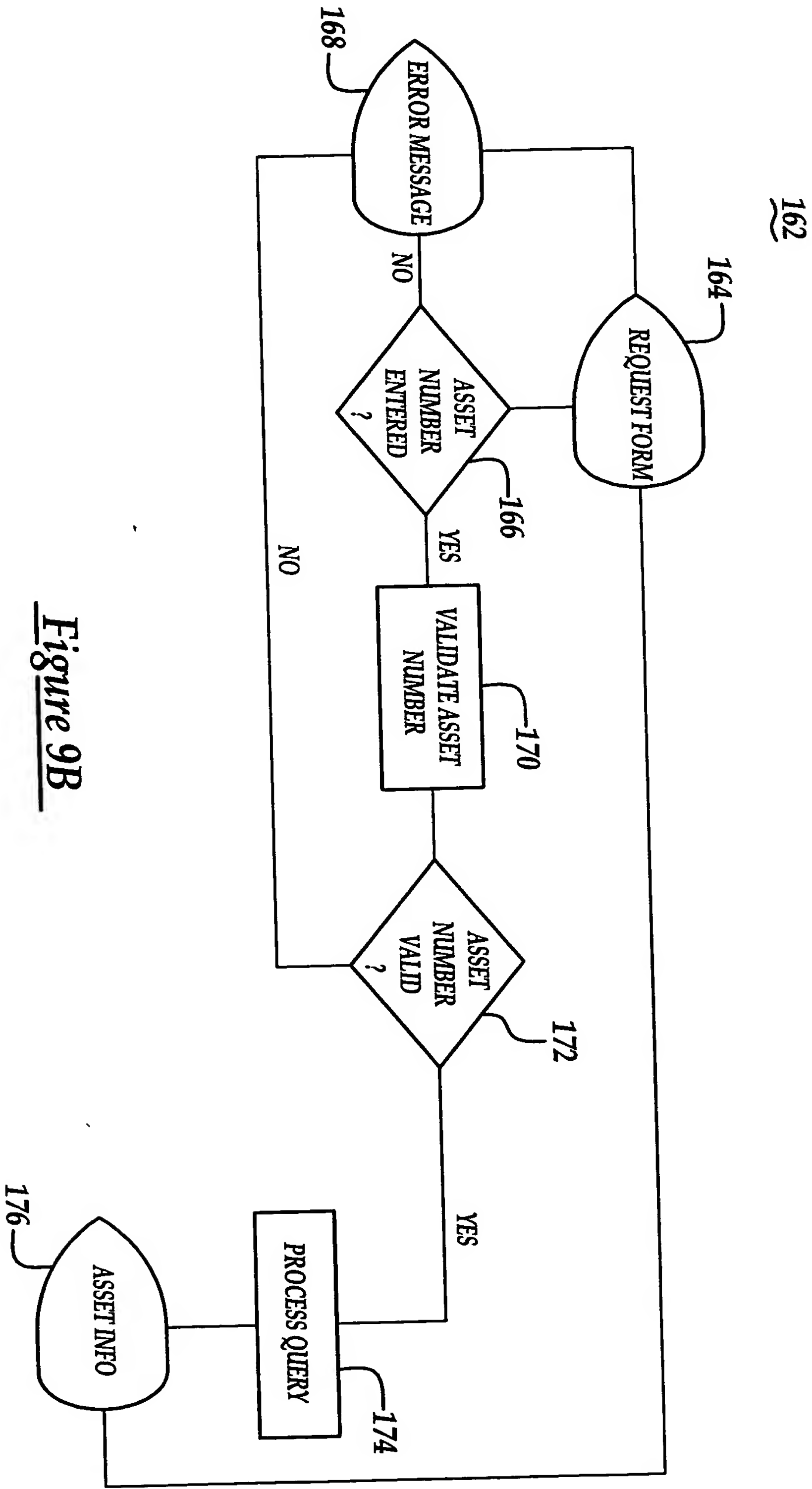


Figure 10





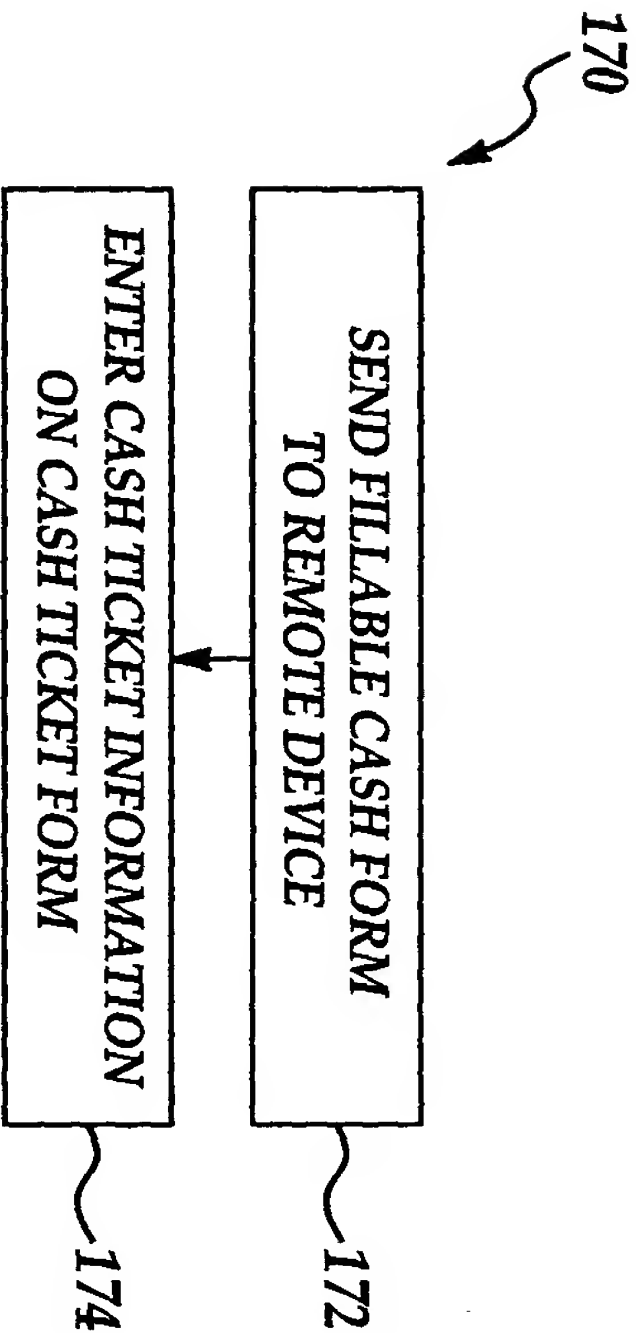


Figure 11A

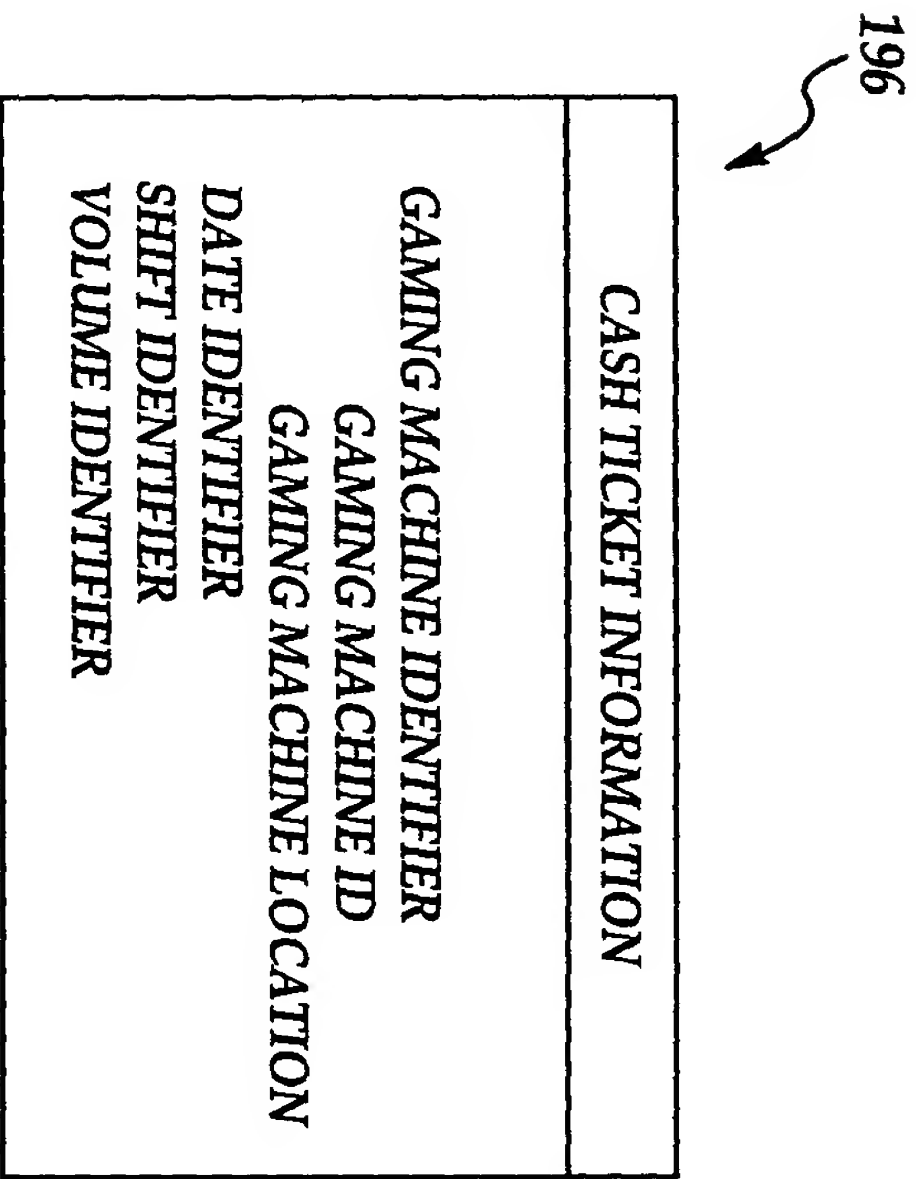


Figure 12

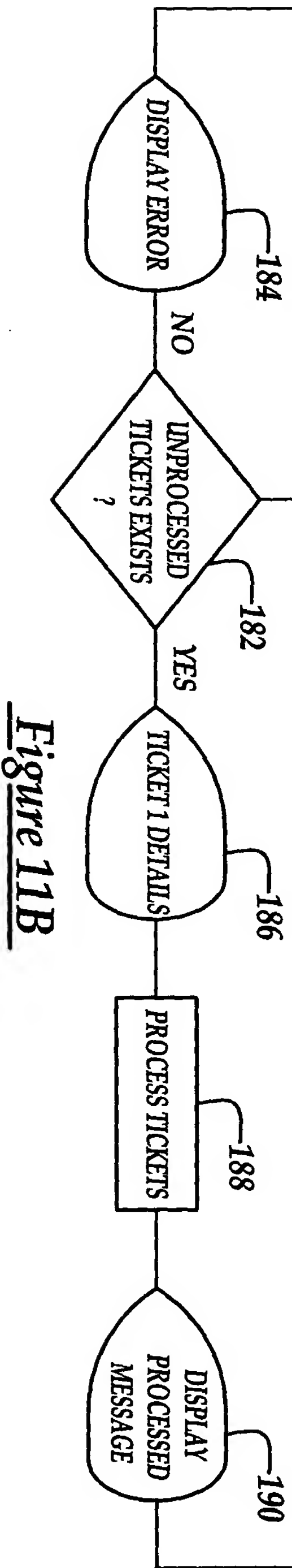


Figure 11B

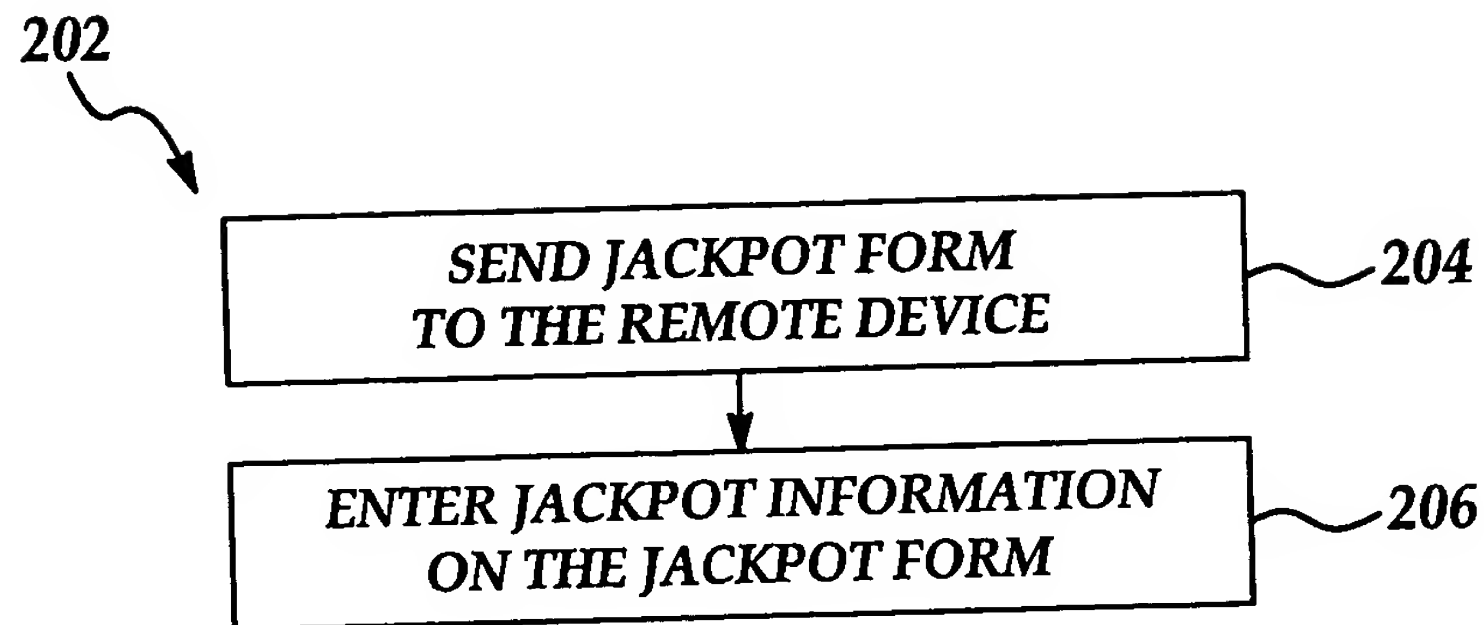


Figure 13A

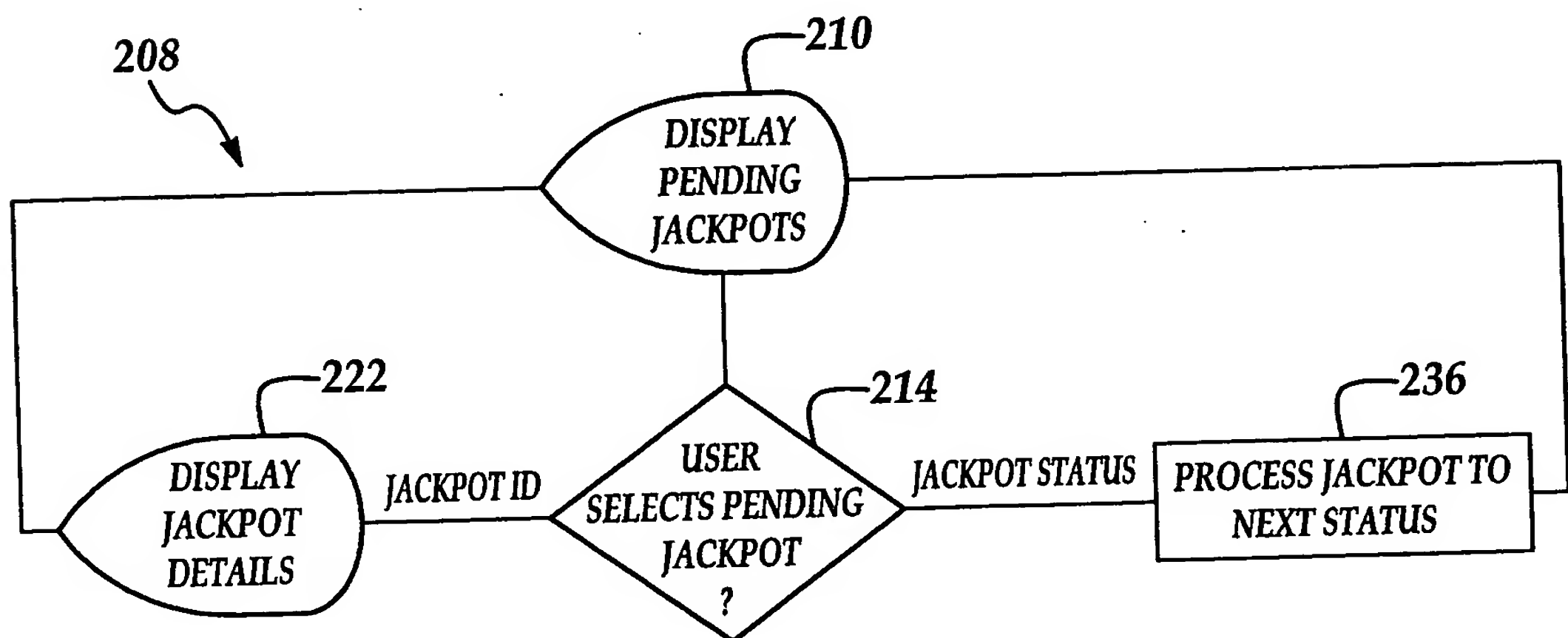


Figure 13B

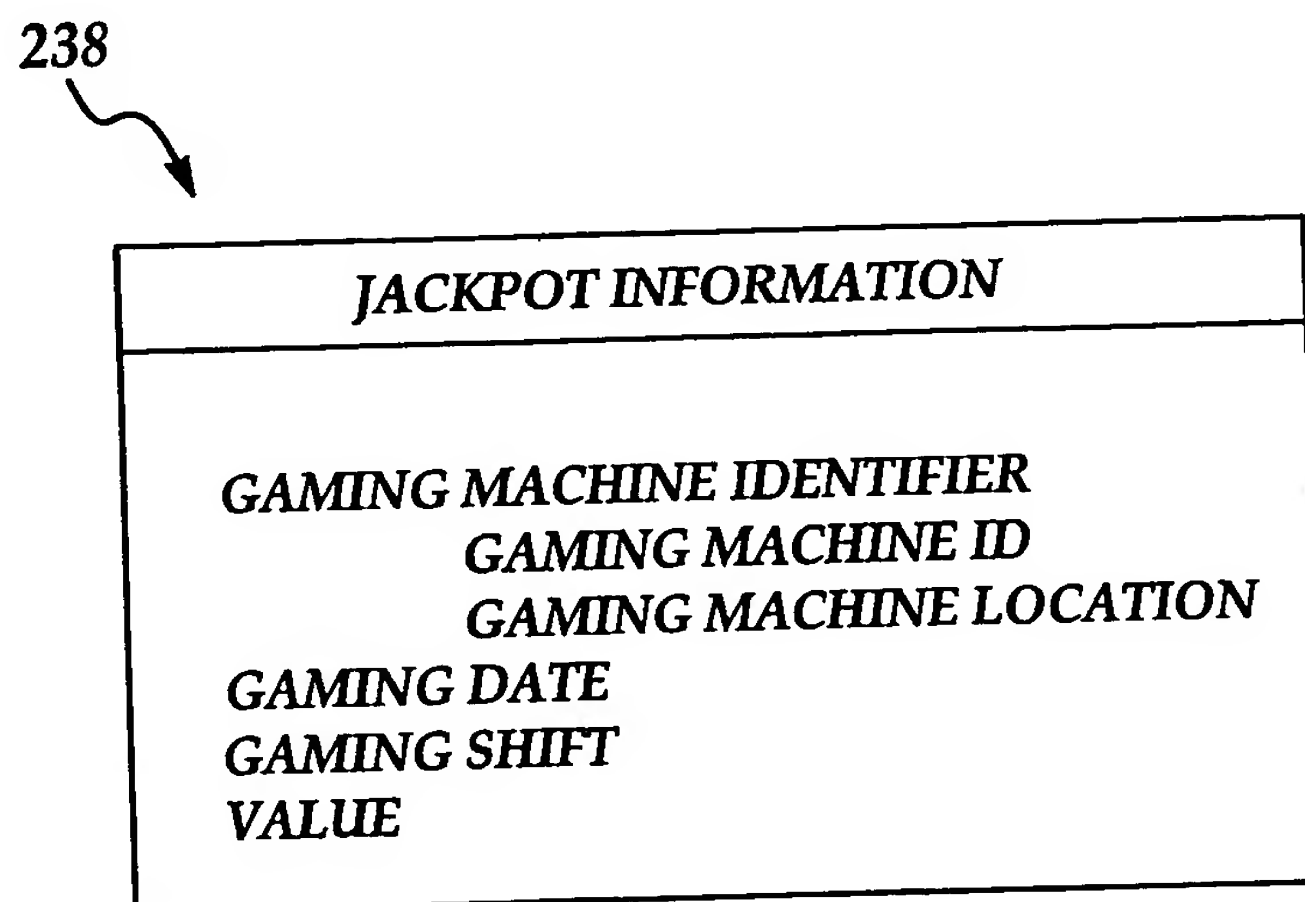


Figure 14A

240

FILL INFORMATION
GAMING MACHINE IDENTIFIER
GAMING MACHINE ID
GAMING MACHINE LOCATION
GAMING MACHINE NAME
GAMING DENOMINATION
GAMING DATE
GAMING SHIFT

Figure 14B

252

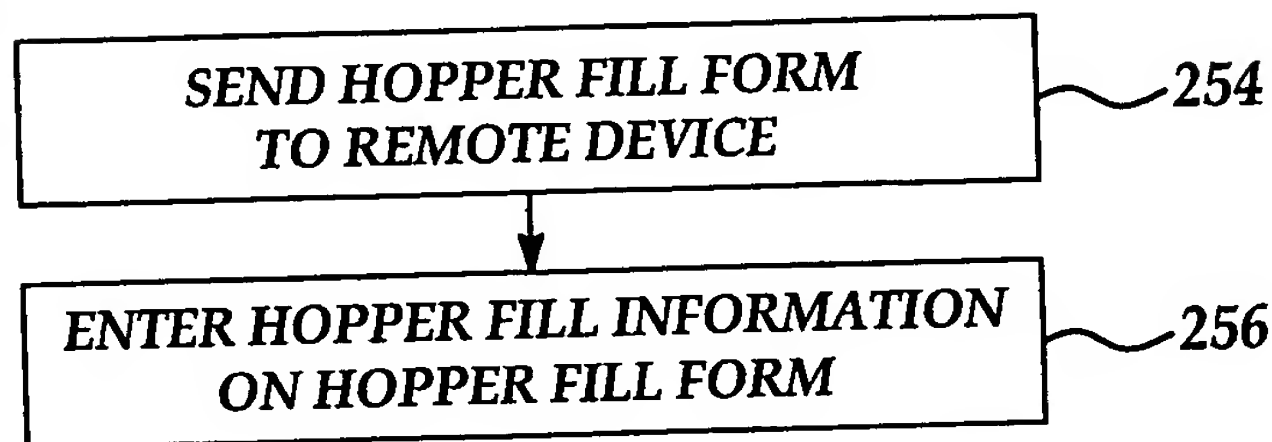


Figure 15A

258

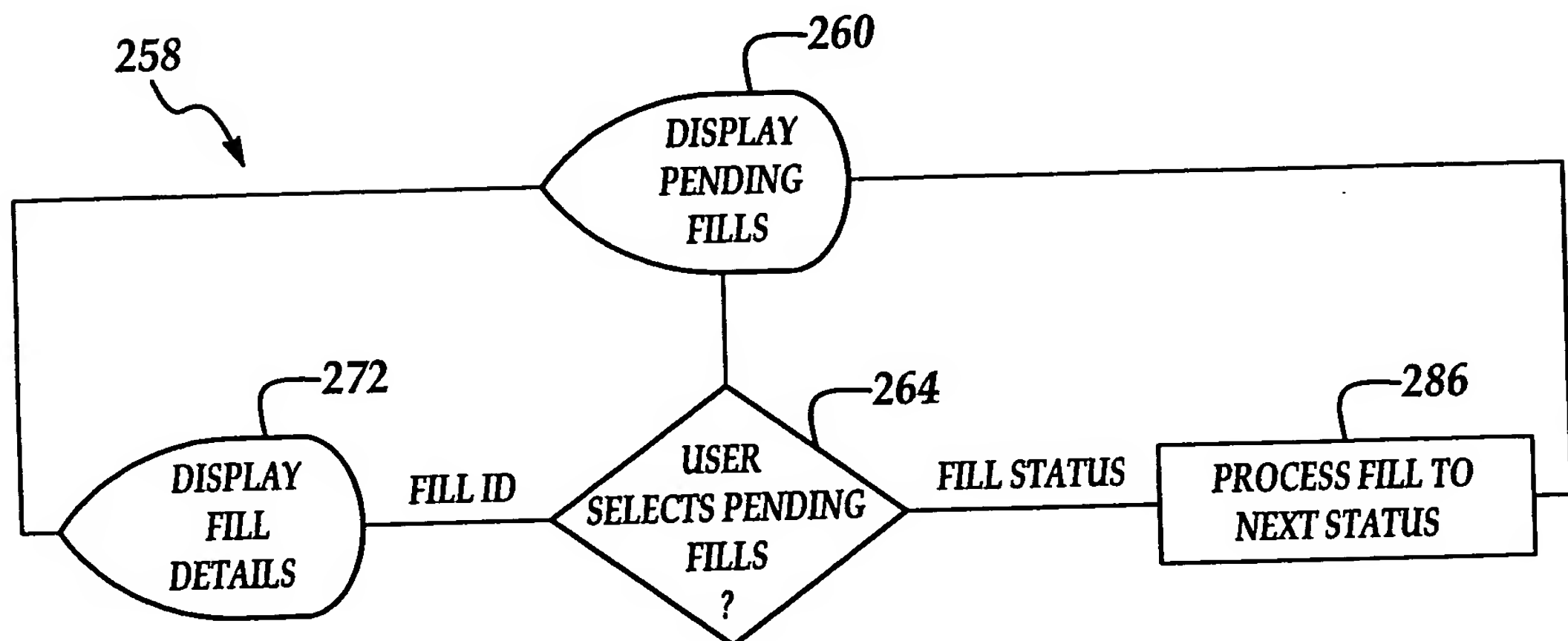


Figure 15B

288

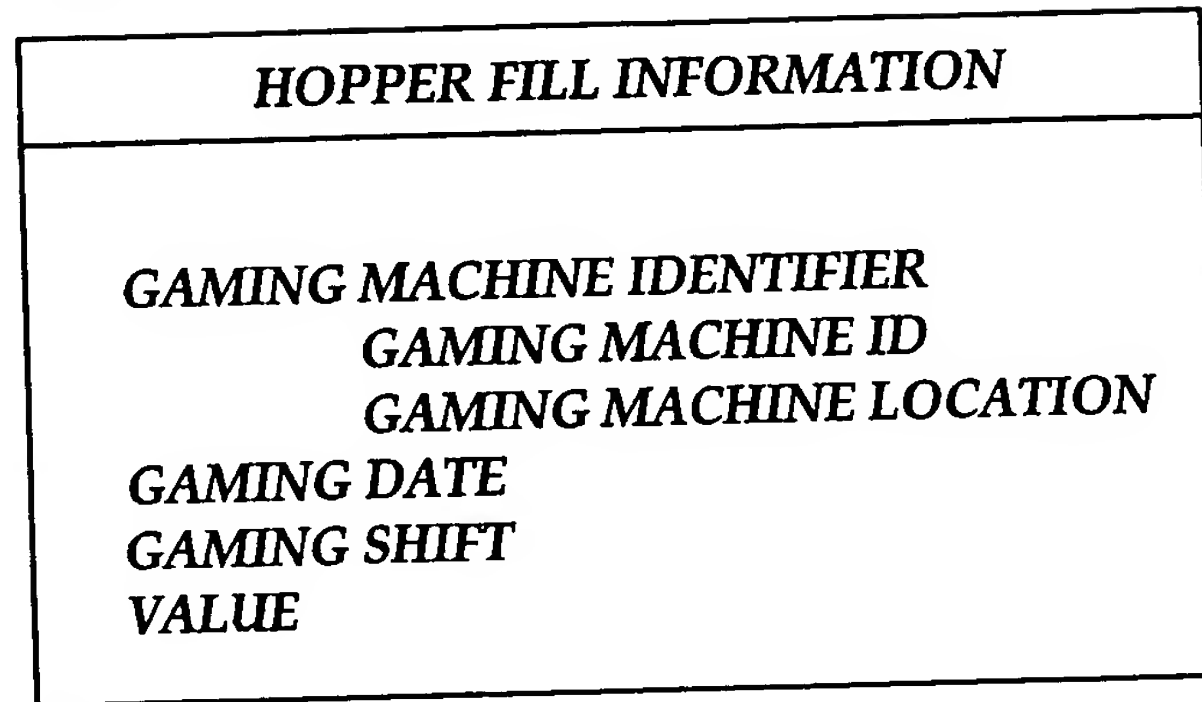


Diagram 288 is a table titled "HOPPER FILL INFORMATION". It contains a list of fields: GAMING MACHINE IDENTIFIER, GAMING MACHINE ID, GAMING MACHINE LOCATION, GAMING DATE, GAMING SHIFT, and VALUE.

HOPPER FILL INFORMATION
GAMING MACHINE IDENTIFIER
GAMING MACHINE ID
GAMING MACHINE LOCATION
GAMING DATE
GAMING SHIFT
VALUE

Figure 16A

290

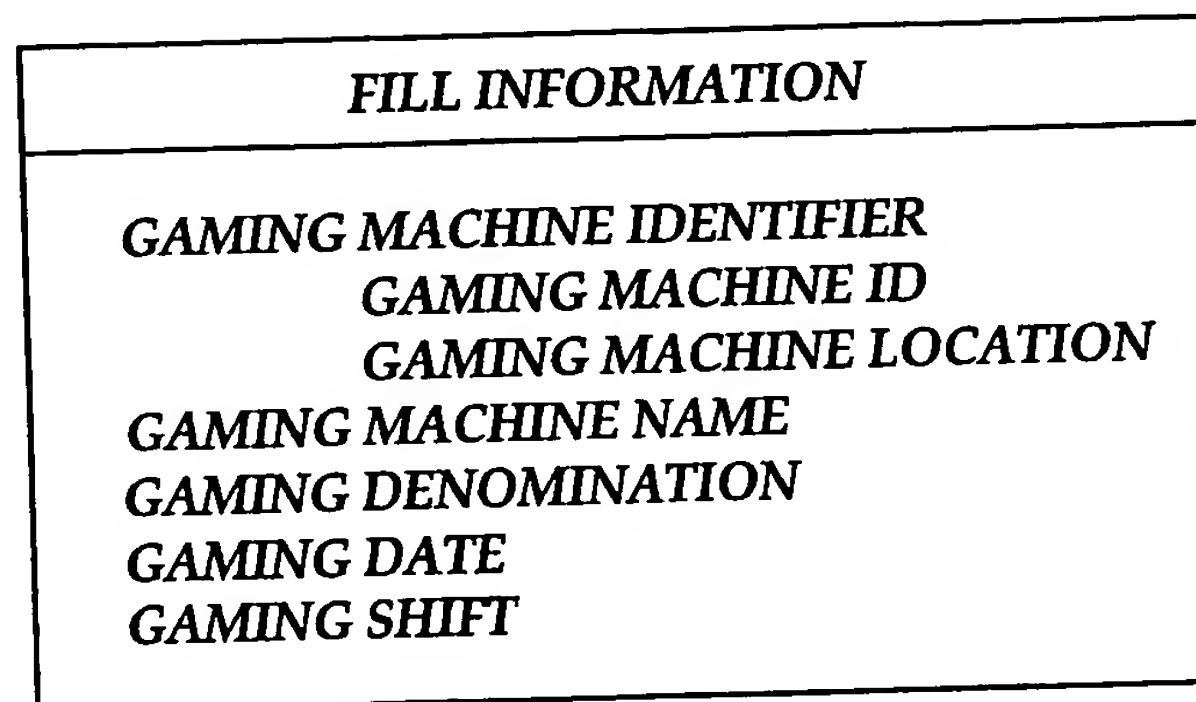
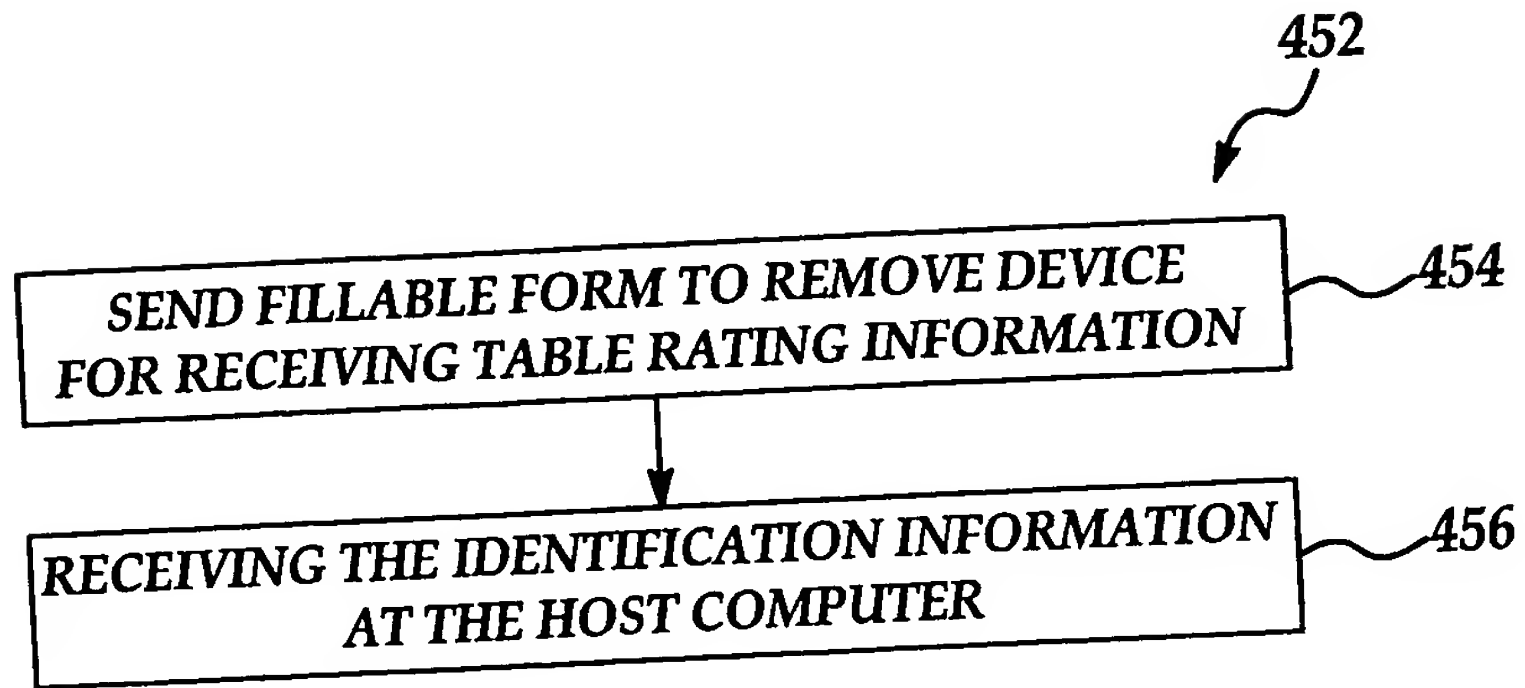


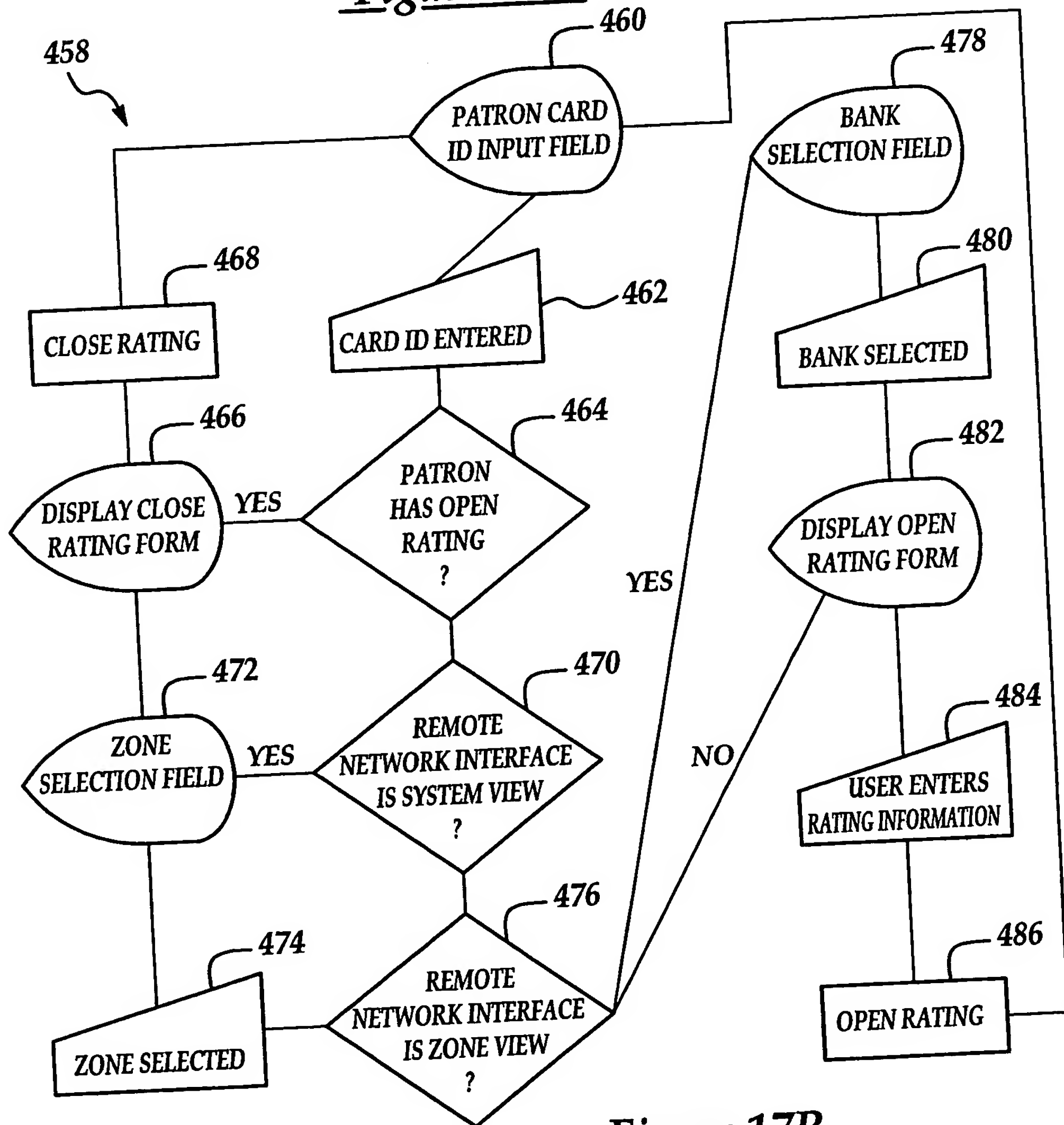
Diagram 290 is a table titled "FILL INFORMATION". It contains a list of fields: GAMING MACHINE IDENTIFIER, GAMING MACHINE ID, GAMING MACHINE LOCATION, GAMING MACHINE NAME, GAMING DENOMINATION, GAMING DATE, and GAMING SHIFT.

FILL INFORMATION
GAMING MACHINE IDENTIFIER
GAMING MACHINE ID
GAMING MACHINE LOCATION
GAMING MACHINE NAME
GAMING DENOMINATION
GAMING DATE
GAMING SHIFT

Figure 16B



**Figure 17A**



**Figure 17B**

488

**OPEN TABLE RATING FORM**

PLAYER NAME

ZONE INFORMATION  
BANK INFORMATION  
SEAT IDENTIFIER  
ESTIMATED AVERAGE BET  
BET VALUE

STATUS  
BUTTON

Figure 18

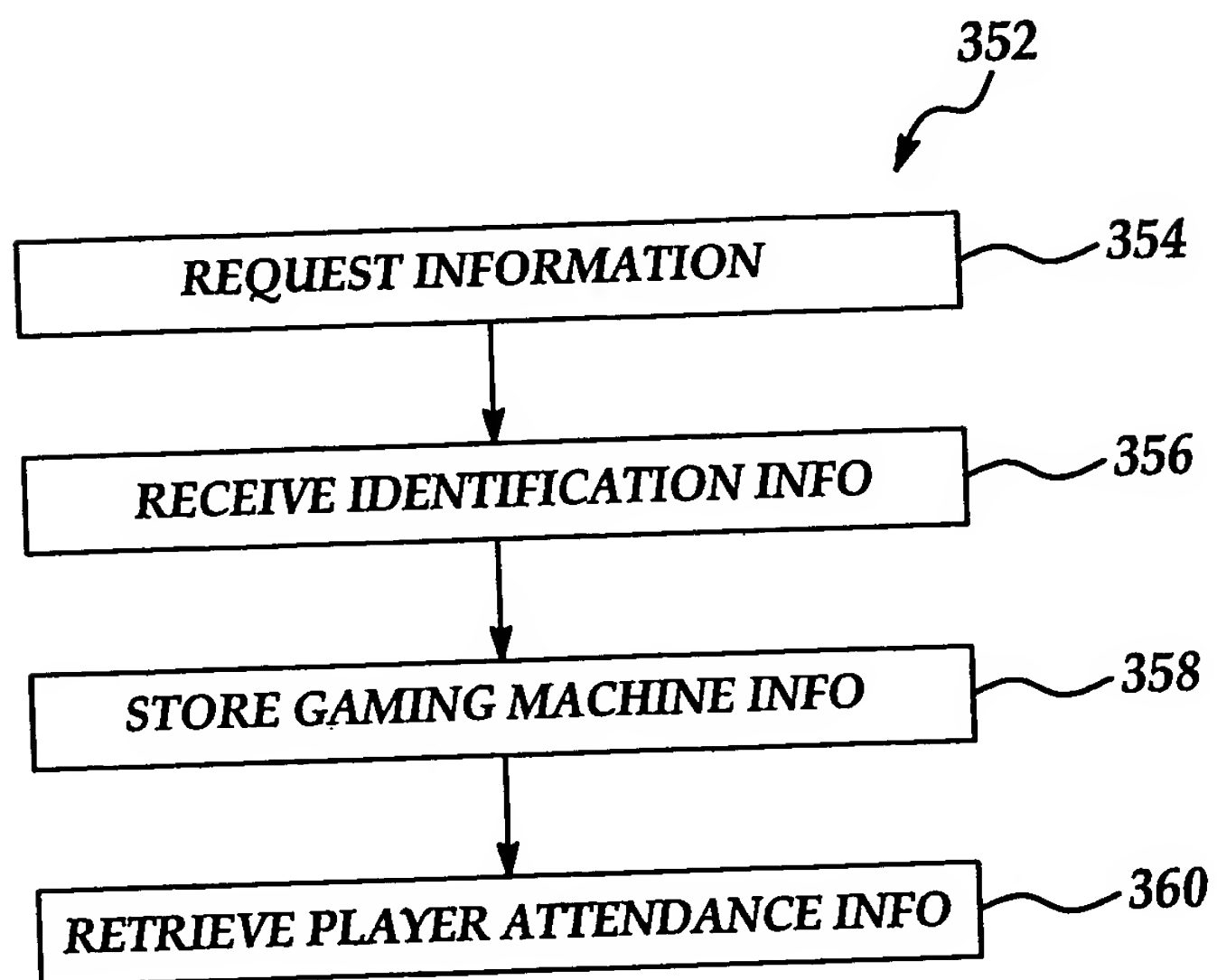


Figure 19A

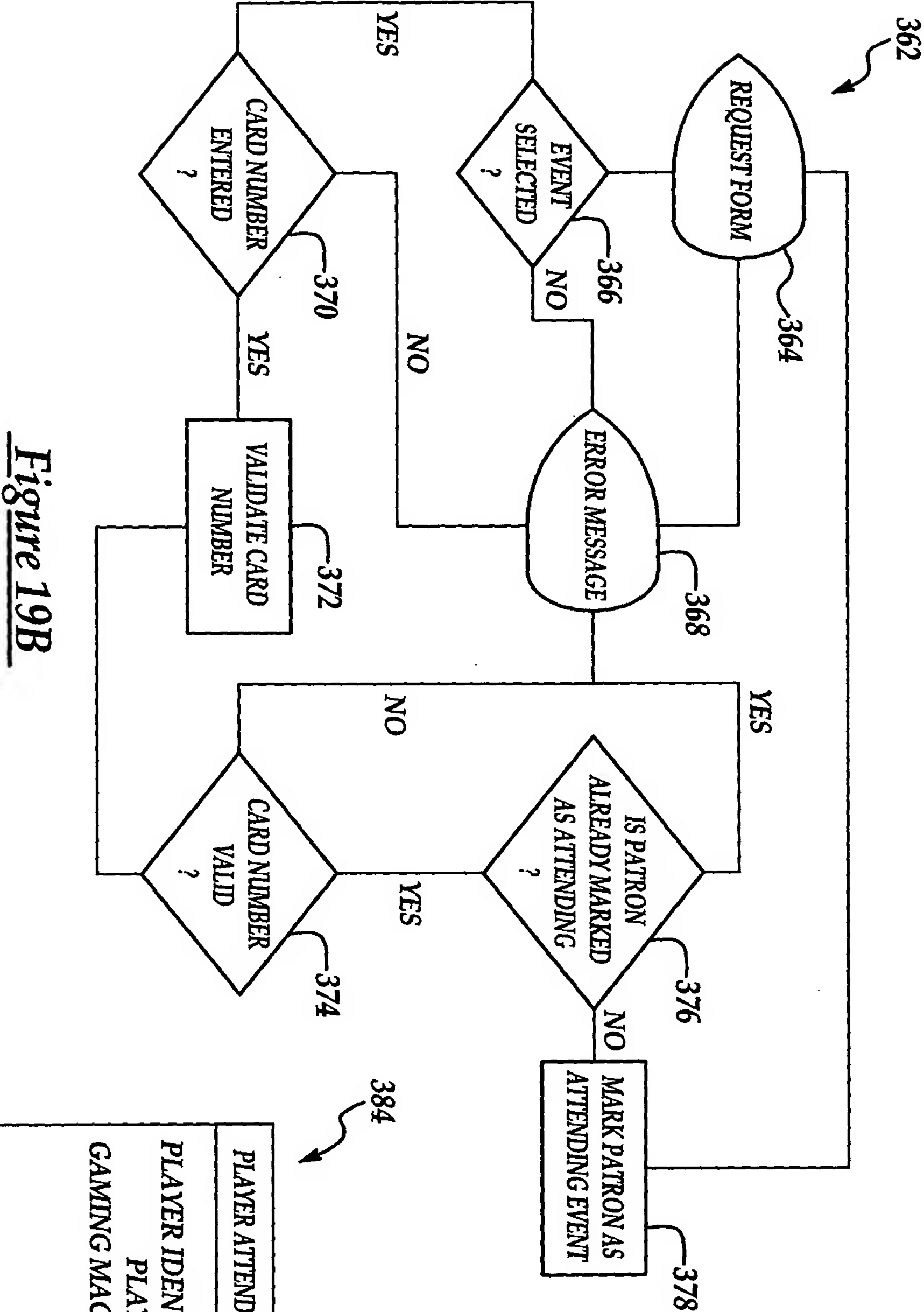


Figure 19B

384

PLAYER ATTENDANCE INFORMATION		
PLAYER IDENTIFIER	PLAY NUMBER	
GAMING MACHINE IDENTIFIER		

Figure 20

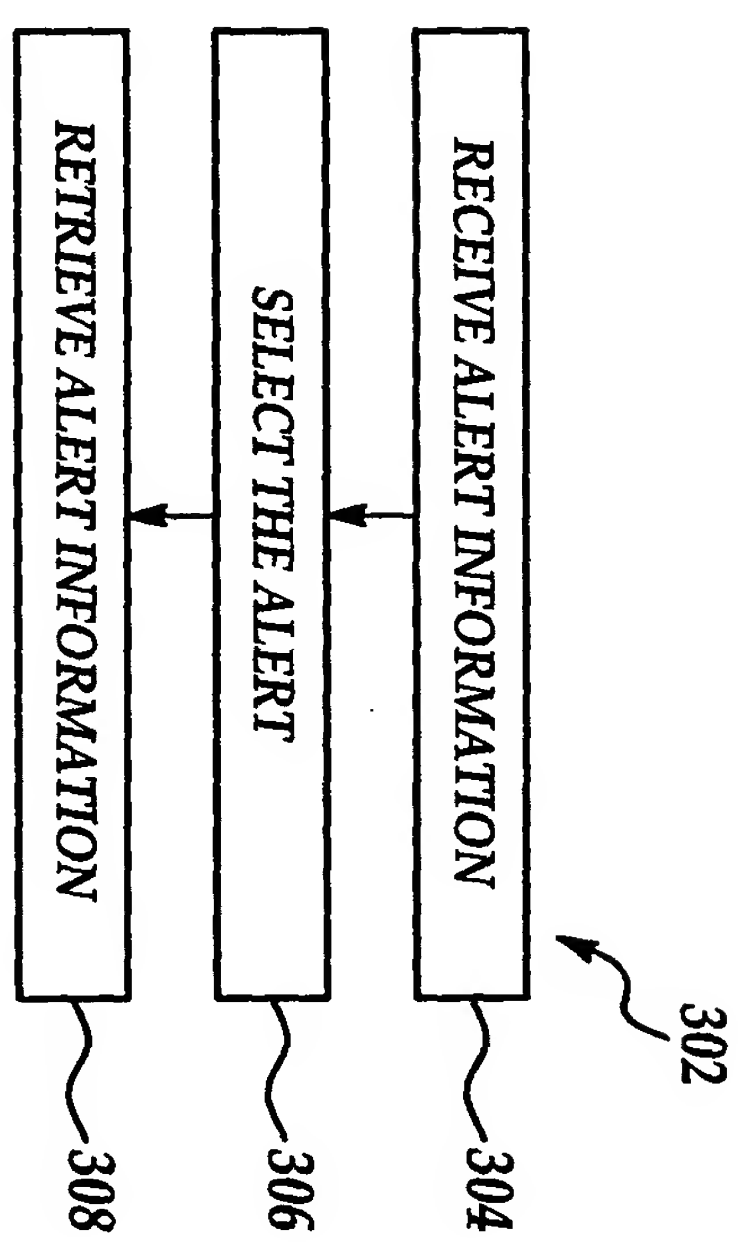


Figure 21A

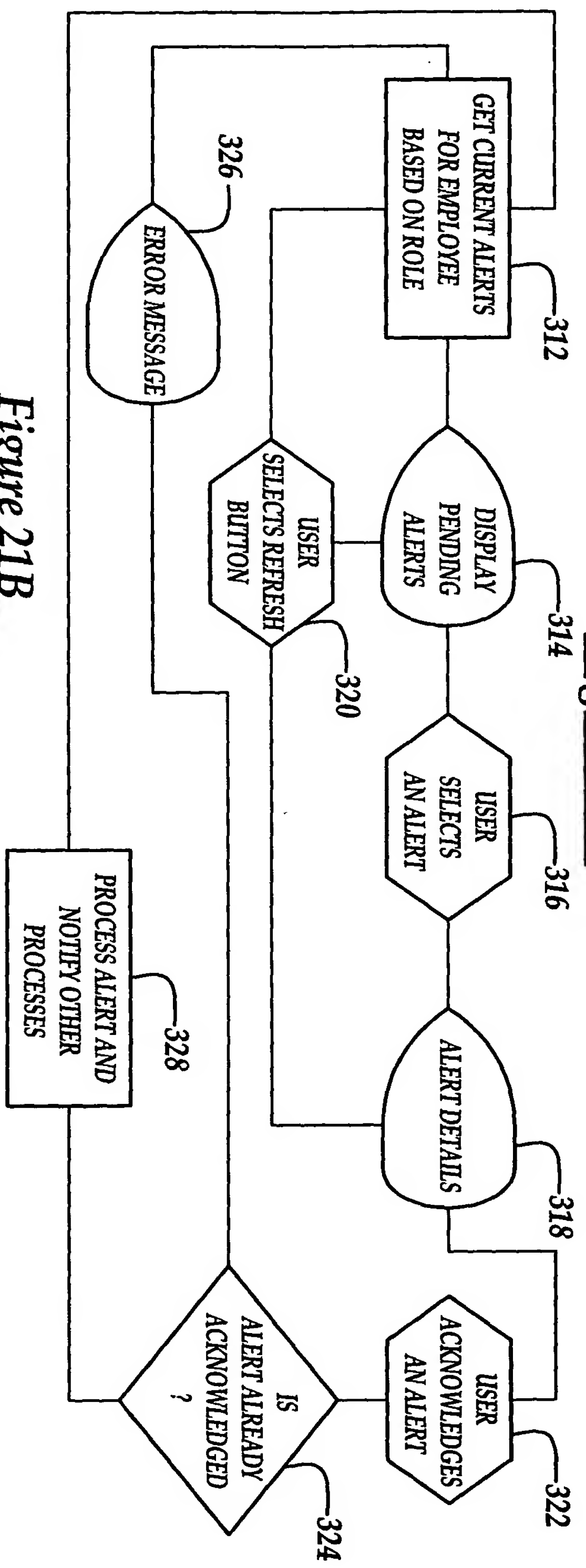


Figure 21B



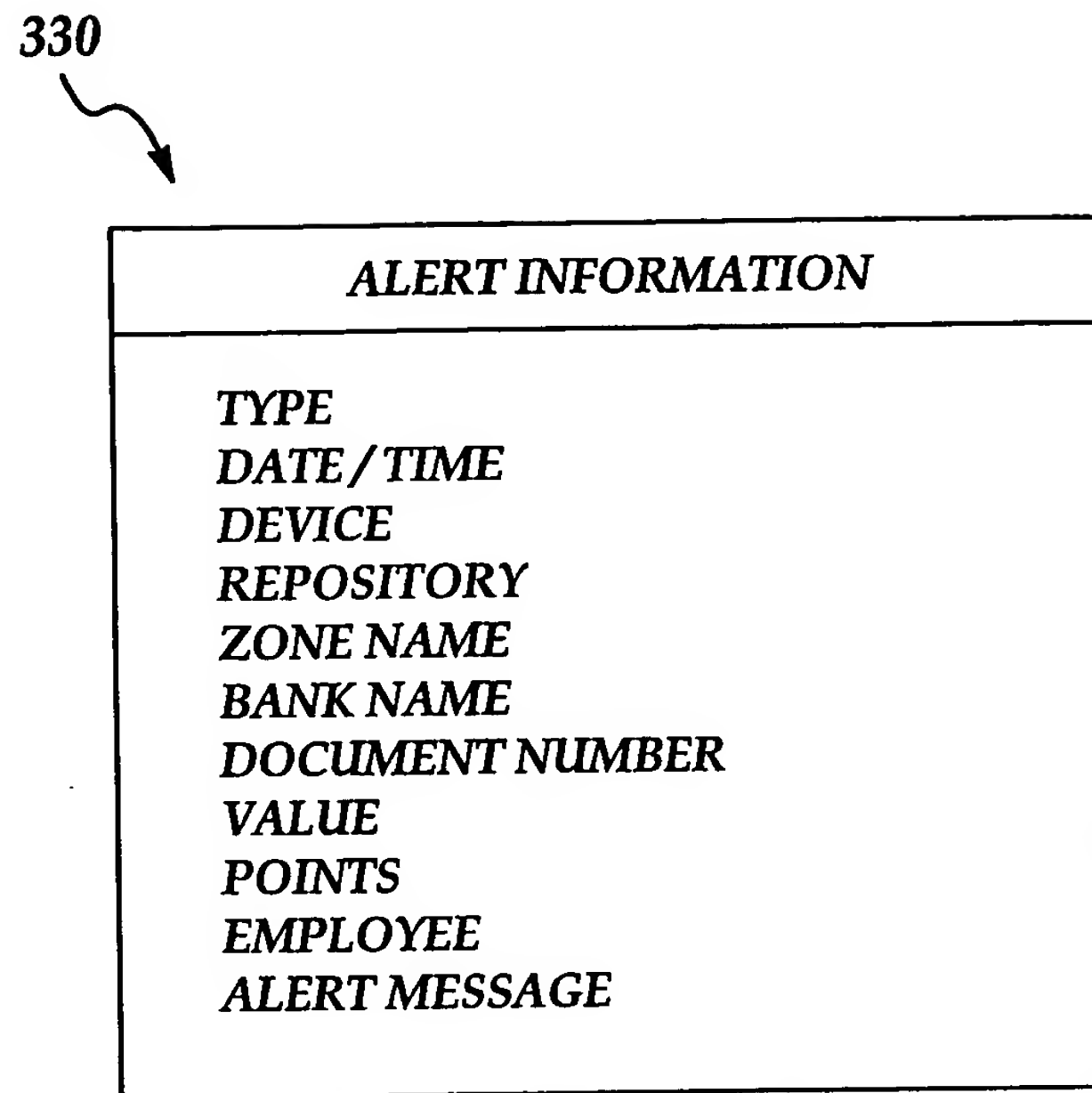


Figure 22

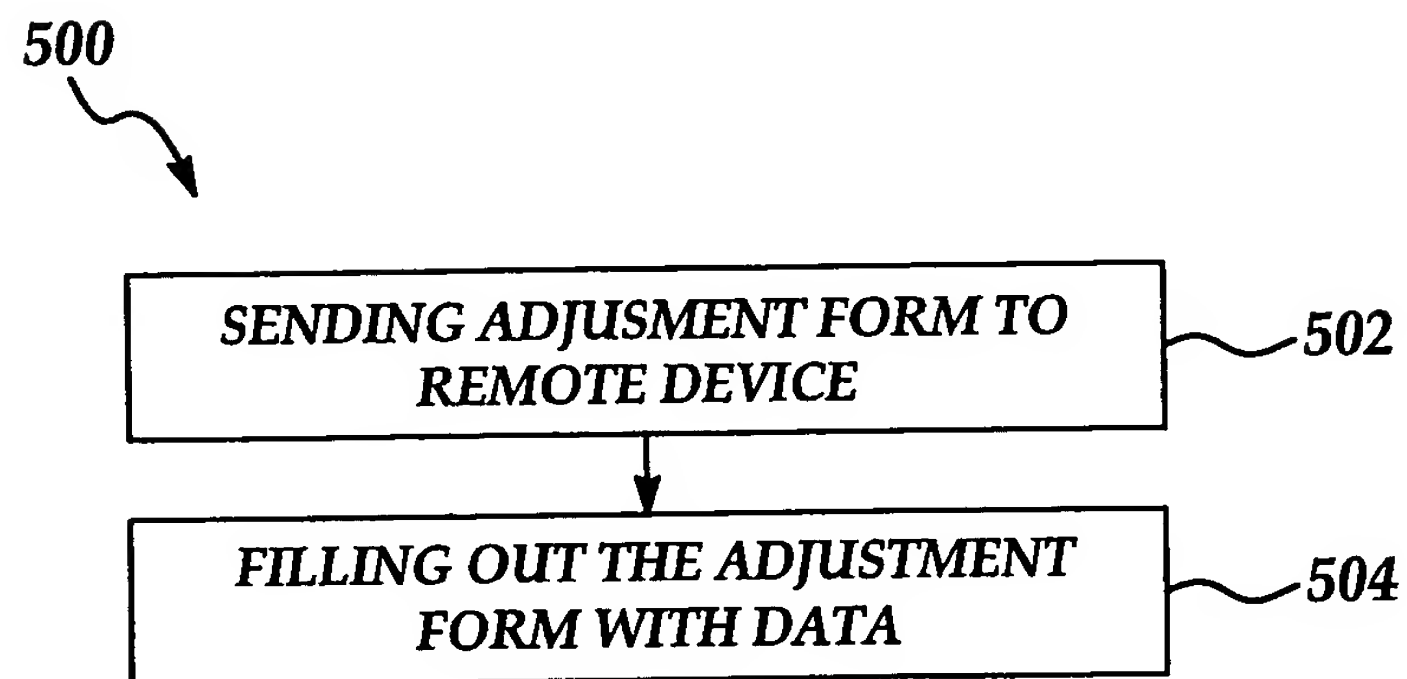


Figure 23A

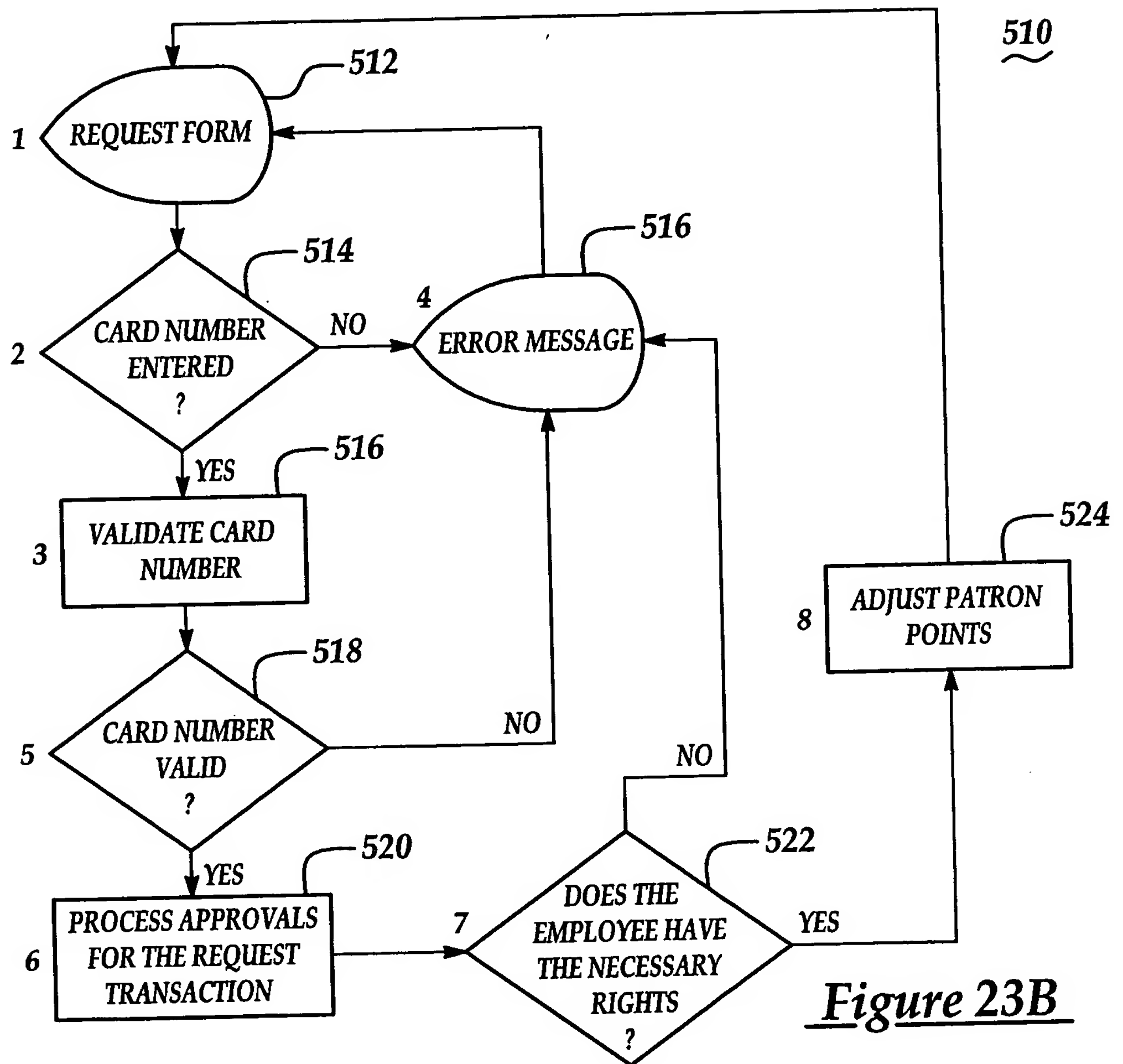


Figure 23B

506

POINT ADJUSTMENT REQUEST FORM	
TYPE :	
POINTS :	
REASON :	
CARD :	
<div style="border: 1px solid black; padding: 2px 10px;">ISSUE</div>	

Figure 24

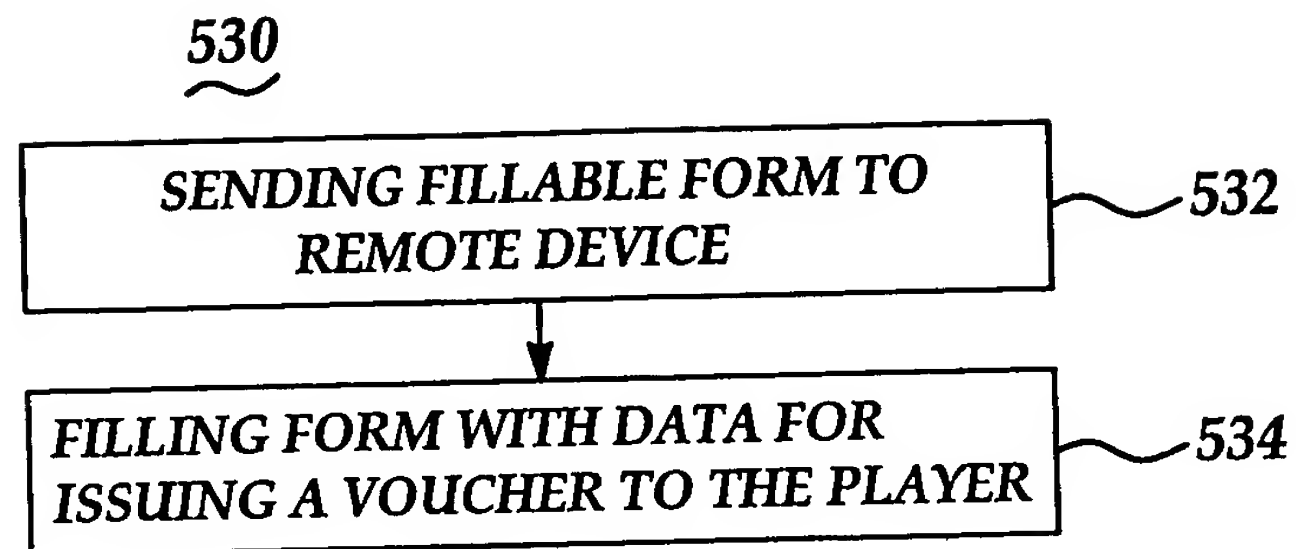


Figure 25A

536

PLAYER VOUCHERS FORM

PATRON :  
CARD :  
TYPE :  
POINTS :  
VOUCHERS :

ISSUE

Figure 26

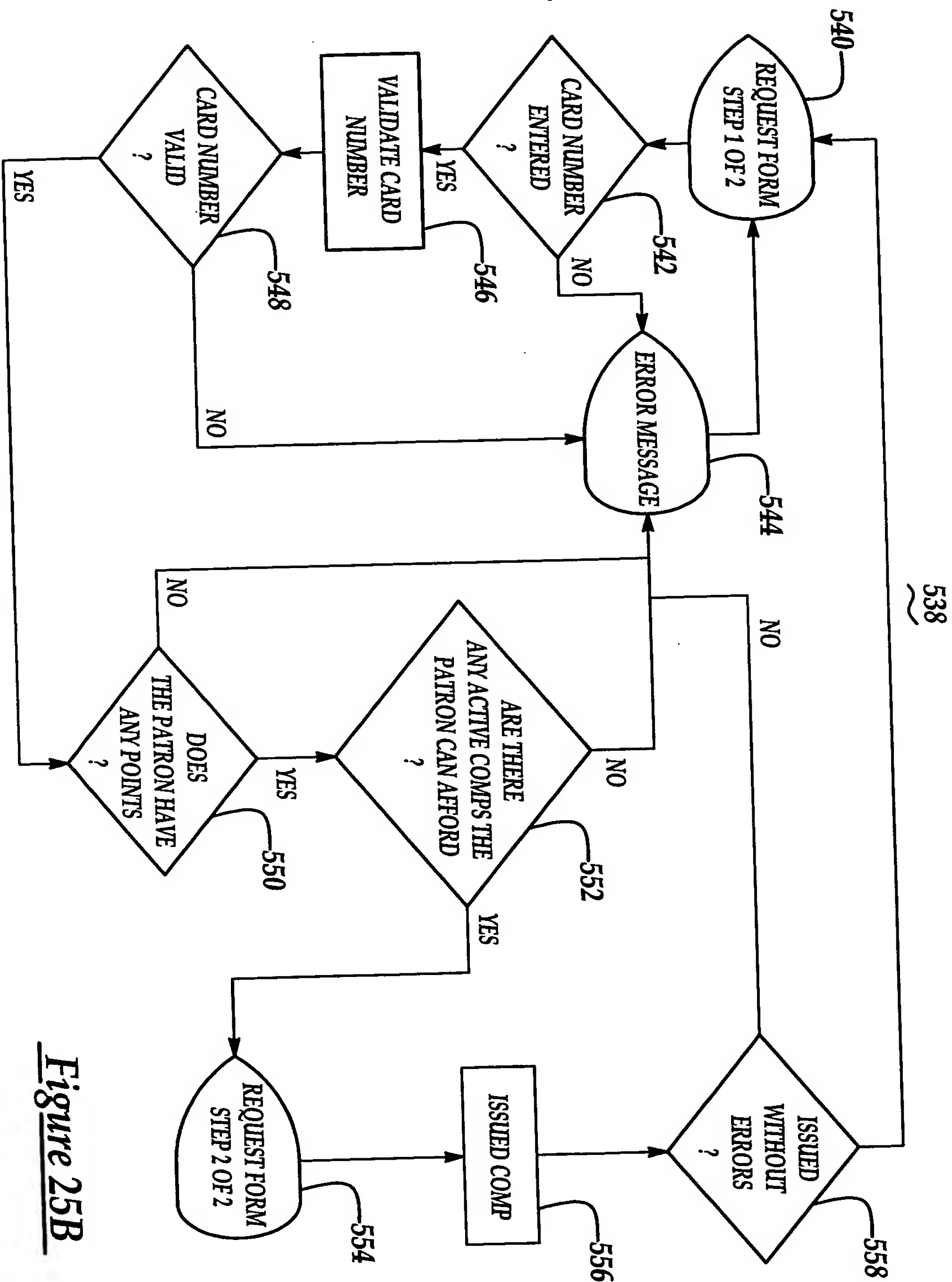


Figure 25B

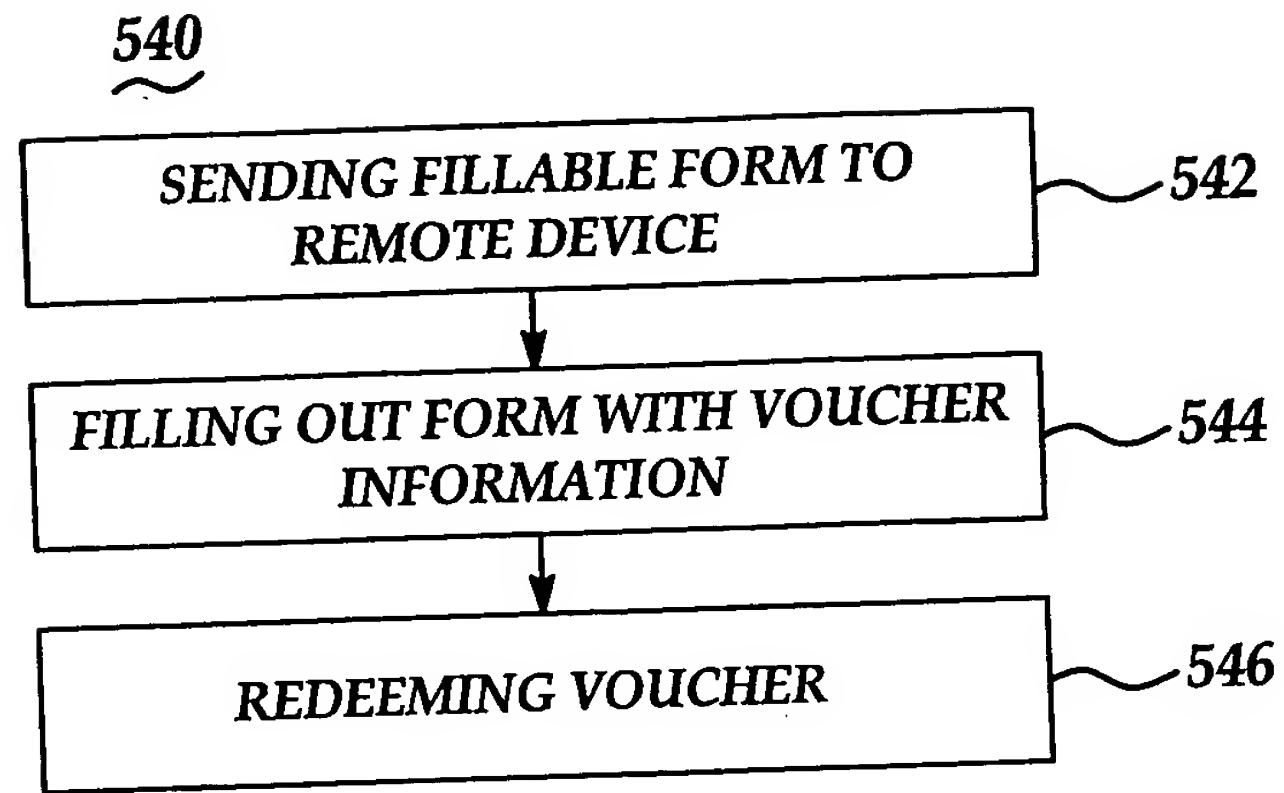


Figure 27A

548

VOUCHER INFORMATION FORM

VOUCHER ID :  
GOOD FOR :  
ISSUED ON :  
EXPIRES ON :

CONTINUE

Figure 28

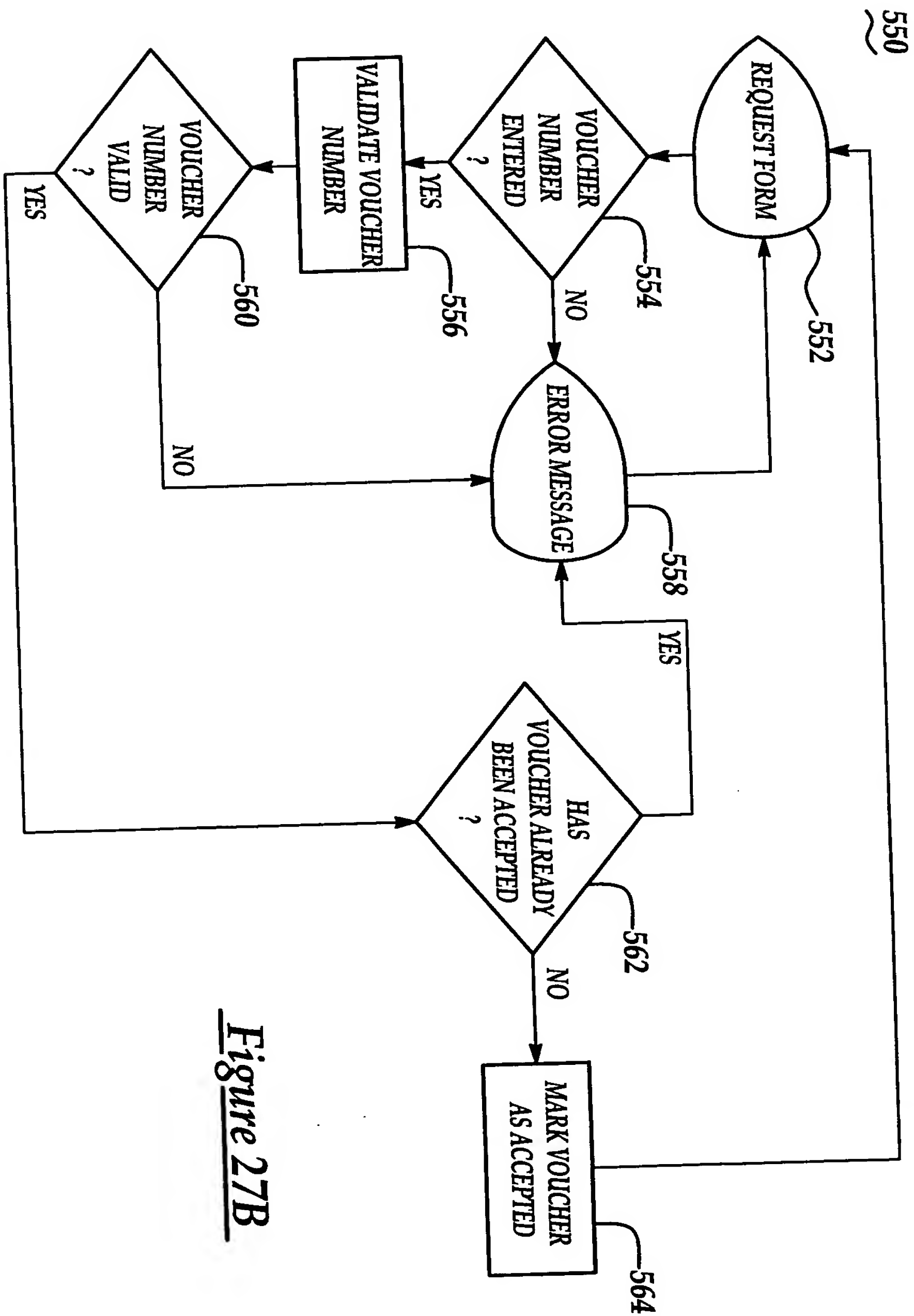


Figure 27B

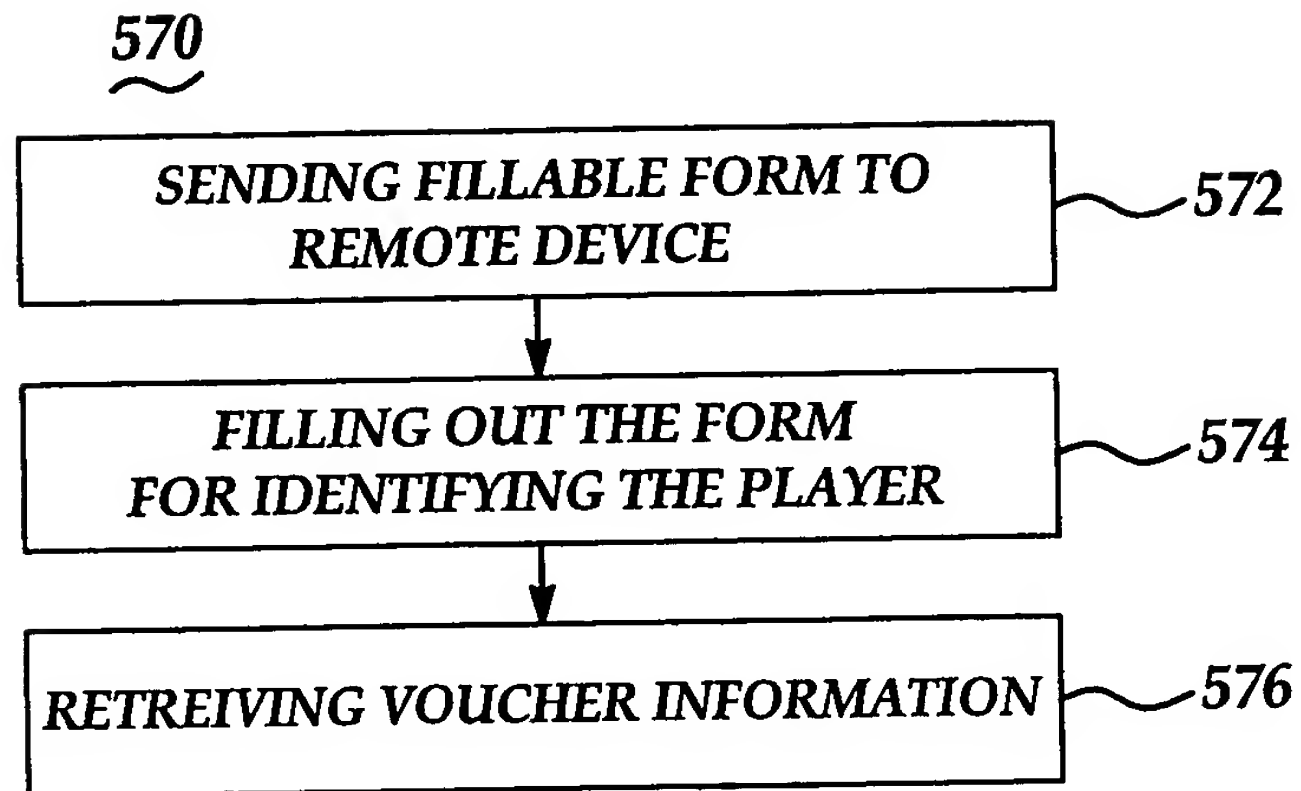


Figure 29A

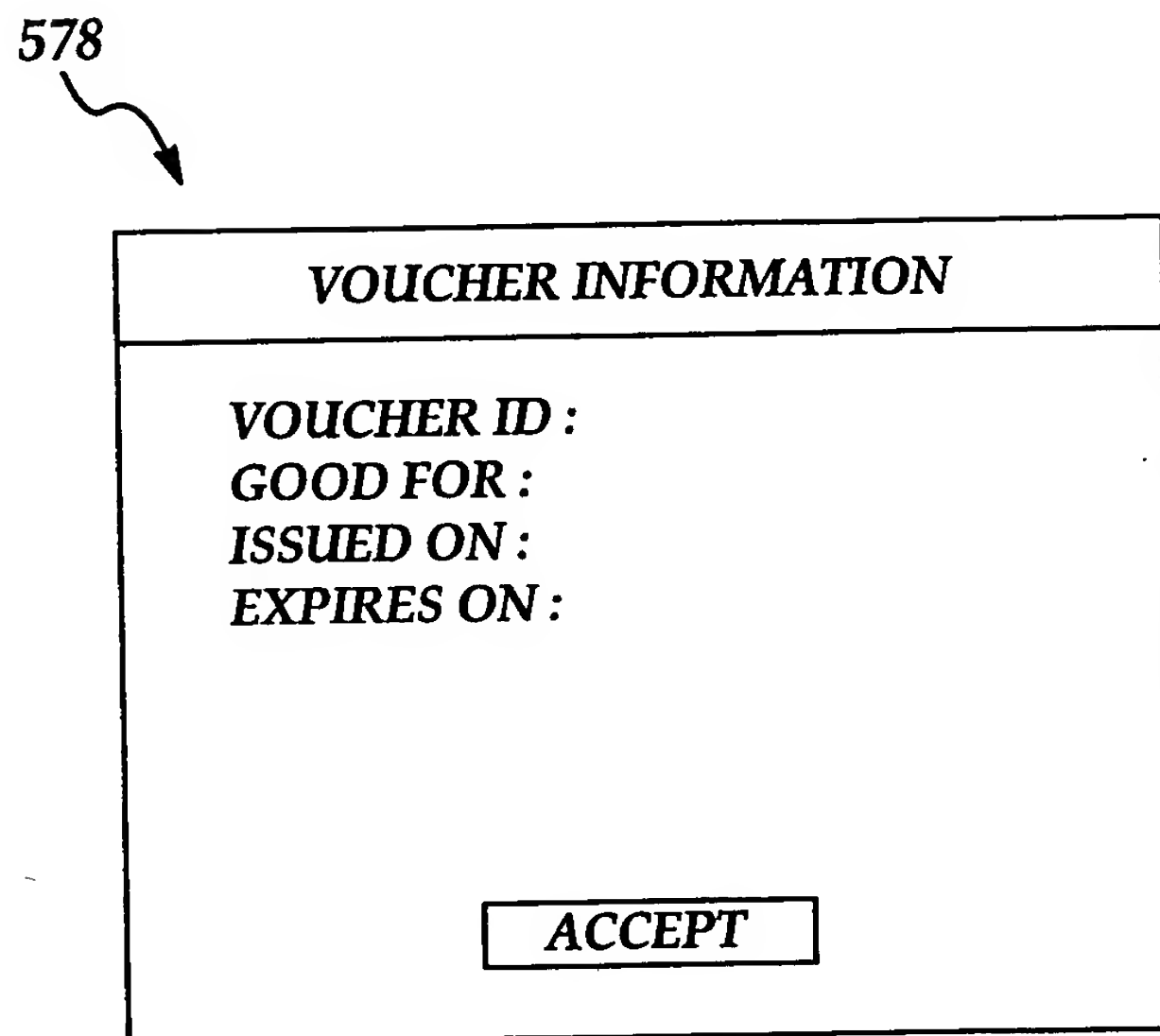
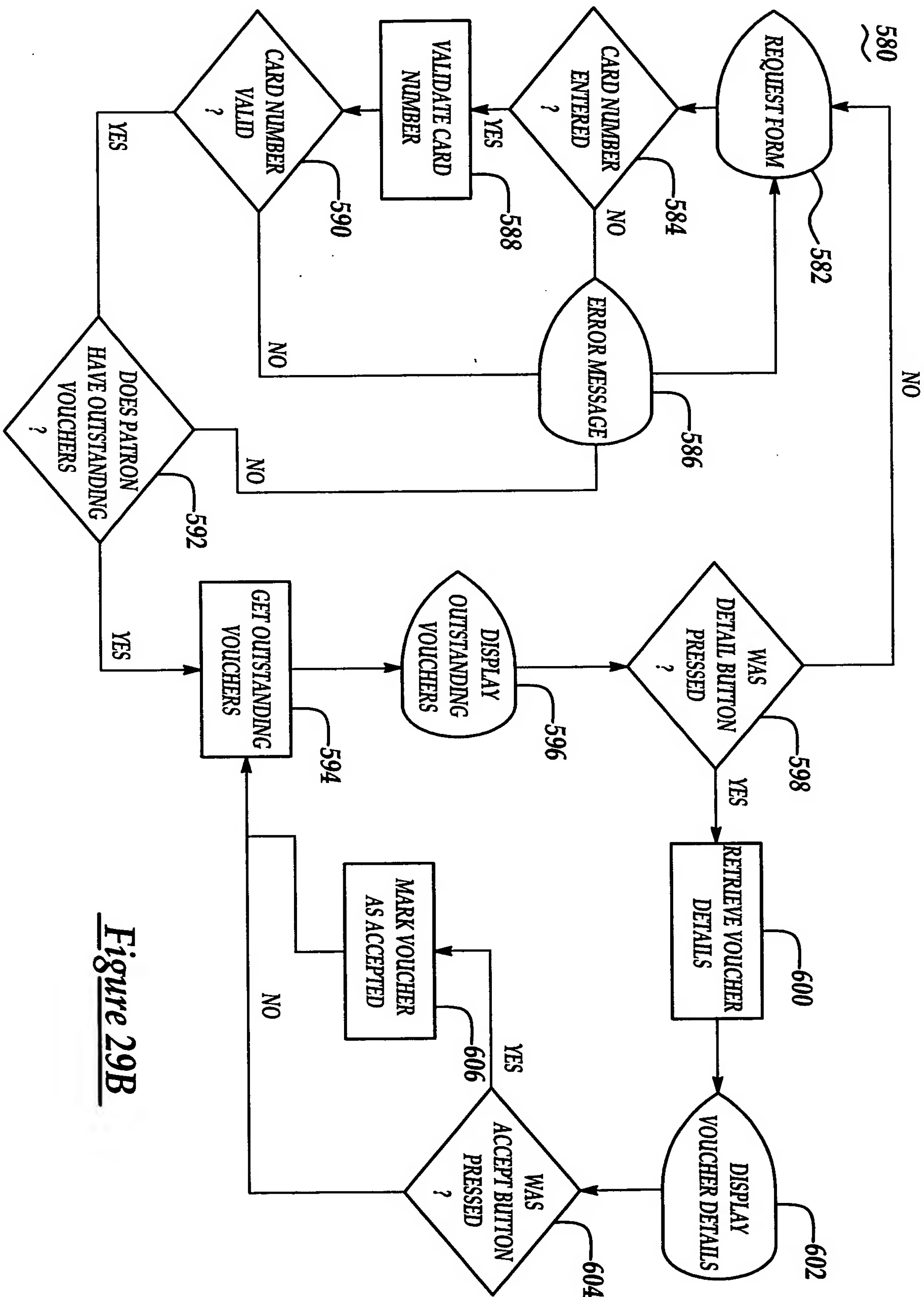


Figure 30



**Figure 29B**